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Applicable Products
ProCurve Switch 2900yl-24G (J9049A)
ProCurve Switch 2900yl-48G (J9050A)

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About Your Switch Manual Set

The switch manual set includes the following documentation:

- **Read Me First**—a printed guide shipped with your switch. Provides software update information, product notes, and other information.

- **Installation and Getting Started Guide**—a printed guide shipped with your switch. This guide explains how to prepare for and perform the physical installation and connect the switch to your network.

- **Management and Configuration Guide**—a PDF on the ProCurve Networking Web Site that describes how to configure, manage, and monitor basic switch operation.

- **Advanced Traffic Management Guide**—a PDF on the ProCurve Networking Web Site that explains how to configure traffic management features such as VLANs, MSTP, and QoS.

- **Multicast and Routing Guide**—a PDF on the ProCurve Networking Web Site that explains how to configure IGMP and IP routing.

- **Access Security Guide**—a PDF on the ProCurve Networking Web Site that explains how to configure access security features and user authentication on the switch.

- **Release Notes**—posted on the ProCurve Networking Web Site to provide information on software updates. The release notes describe new features, fixes, and enhancements that become available between revisions of the main product guide.

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**Note**

For the latest version of all ProCurve switch documentation, including Release Notes covering recently added features, visit the ProCurve Networking Web Site at [www.procurve.com](http://www.procurve.com), click on Technical support, and then click on Product manuals (all).
## Feature Index

For the manual set supporting your switch model, the following feature index indicates which manual to consult for information on a given software feature.

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Introduction

This *Management and Configuration Guide* is intended for use with the following switches:

- ProCurve Switch 290yl-24G
- ProCurve Switch 2900yl-48G

This guide describes how to use the command line interface (CLI), Menu interface, and web browser to configure, manage, monitor, and troubleshoot switch operation.

For an overview of other product documentation for the above switches, refer to “Product Documentation” on page ix.

You can download documentation from the ProCurve Networking Web Site, [www.procurve.com](http://www.procurve.com).

**Caution**

Use only the supported genuine ProCurve mini-GBICs with your switch. Non-ProCurve mini-GBICs are not supported.

Conventions

This guide uses the following conventions for command syntax and displayed information.

**Feature Descriptions by Model**

In cases where a software feature is not available in all of the switch models covered by this guide, the section heading specifically indicates which product or product series offer the feature.

For example, (the switch is highlighted here in *bold italics*):

“QoS Pass-Through Mode on the *Switch 2900yl*”. 
Command Syntax Statements

**Syntax:** ip default-gateway <ip-addr>

**Syntax:** show interfaces [port-list]

- Vertical bars (|) separate alternative, mutually exclusive elements.
- Square brackets ([ ]) indicate optional elements.
- Braces (< >) enclose required elements.
- Braces within square brackets ([<>]) indicate a required element within an optional choice.
- Boldface indicates use of a CLI command, part of a CLI command syntax, or other displayed element in general text. For example:
  
  “Use the `copy tftp` command to download the key from a TFTP server.”

- Italics indicate variables for which you must supply a value when executing the command. For example, in this command syntax, you must provide one or more port numbers:
  
  **Syntax:** aaa port-access authenticator <port-list>

Command Prompts

In the default configuration, your switch displays a CLI prompt similar to the following:

ProCurve 2900yl-24G#

To simplify recognition, this guide uses ProCurve to represent command prompts for all models. For example:

ProCurve#

(You can use the `hostname` command to change the text in the CLI prompt.)
Screen Simulations

Displayed Text. Figures containing simulated screen text and command output look like this:

```
ProCurve> show version
Image stamp: /sw/code/build/info
            March 1, 2006 13:43:13
            T.11.01
            139
ProCurve>
```

Figure 1-1. Example of a Figure Showing a Simulated Screen

In some cases, brief command-output sequences appear without figure identification. For example:

```
ProCurve(config)# clear public-key
ProCurve(config)# show ip client-public-key
show_client_public_key: cannot stat keyfile
```

Port Identity Examples

This guide describes software applicable to both chassis-based and stackable ProCurve switches. Where port identities are needed in an example, this guide uses the chassis-based port identity system, such as “A1, “B3-B5”, “C7”, etc. However, unless otherwise noted, such examples apply equally to the stackable switches, which typically use only numbers, such as “1”, “3-5”, “15”, etc. for port identities.

Configuration and Operation Examples

Unless otherwise noted, examples using a particular switch model apply to all switch models covered by this guide.

Keys

Simulations of actual keys use a bold, sans-serif typeface with square brackets. For example, the Tab key appears as [Tab] and the “Y” key appears as [Y].
Sources for More Information

For additional information about switch operation and features not covered in this guide, consult the following sources:

- Feature Index—For information on which product manual to consult for a given software feature, refer to the “Feature Index” on page x.

Note

For the latest version of all ProCurve switch documentation, including Release Notes covering recently added features, visit the ProCurve Networking Web Site at www.procurve.com, click on Technical support, and then click on Product Manuals (all).

- Software Release Notes—Release notes are posted on the ProCurve Networking web site and provide information on new software updates:
  - new features and how to configure and use them
  - software management, including downloading software to the switch
  - software fixes addressed in current and previous releases

To view and download a copy of the latest software release notes for your switch, refer to “Getting Documentation From the Web” on page 1-7.

- Product Notes and Software Update Information—The printed Read Me First shipped with your switch provides software update information, product notes, and other information. For the latest version, refer to “Getting Documentation From the Web” on page 1-7.

- Installation and Getting Started Guide—Use the Installation and Getting Started Guide shipped with your switch to prepare for and perform the physical installation. This guide also steps you through connecting the switch to your network and assigning IP addressing, as well as describing the LED indications for correct operation and trouble analysis. You can download a copy from the ProCurve Networking web site. (See “Getting Documentation From the Web” on page 1-7.)
■ **Management and Configuration Guide**—Use this guide for information on topics such as:
  - various interfaces available on the switch
  - memory and configuration operation
  - interface access
  - IP addressing
  - time protocols
  - port configuration, trunking, and traffic control
  - SNMP, LLDP, and other network management topics
  - file transfers, switch monitoring, troubleshooting, and MAC address management

■ **Advanced Traffic Management Guide**—Use this guide for information on topics such as:
  - VLANs: Static port-based and protocol VLANs, and dynamic GVRP VLANs
  - Spanning-Tree: 802.1s (MSTP)
  - Quality-of-Service (QoS)

■ **Multicast and Routing Guide**—Use this guide for information topics such as:
  - IGMP
  - IP routing

■ **Access Security Guide**—Use this guide for information on topics such as:
  - Local username and password security
  - Web-Based and MAC-based authentication
  - RADIUS and TACACS+ authentication
  - SSH (Secure Shell) and SSL (Secure Socket Layer) operation
  - 802.1X access control
  - Port security operation with MAC-based control
  - Authorized IP Manager security
  - Key Management System (KMS)
Getting Documentation From the Web

1. Go to the ProCurve Networking Web Site at www.procurve.com
2. Click on Technical support.
3. Click on Product manuals.
4. Click on the product for which you want to view or download a manual.

Online Help

If you need information on specific parameters in the menu interface, refer to the online help provided in the interface. For example:

```
Default Gateway : 10.35.204.1
Default TTL     : 64
IP Address     : 10.35.204.104
Subnet Mask    : 255.255.240.0

Actions-> Cancel Edit Save Help

Display help information.
Use arrow keys to change action selection and <Enter> to execute action.
```

Online Help for Menu

If you need information on a specific command in the CLI, type the command name followed by “help”. For example:
If you need information on specific features in the ProCurve Web Browser Interface (hereafter referred to as the “web browser interface”), use the online help available for the web browser interface. For more information on web browser Help options, refer to “Online Help for the ProCurve Web Browser Interface” in the Management and Configuration Guide.

If you need further information on ProCurve switch technology, visit the ProCurve Networking web site at:

www.procurve.com

Need Only a Quick Start?

IP Addressing

If you just want to give the switch an IP address so that it can communicate on your network, or if you are not using VLANs, ProCurve recommends that you use the Switch Setup screen to quickly configure IP addressing. To do so, do one of the following:

■ Enter setup at the CLI Manager level prompt.
  
  Procurve# setup

■ In the Main Menu of the Menu interface, select

  8. Run Setup

For more on using the Switch Setup screen, see the Installation and Getting Started Guide you received with the switch.
To Set Up and Install the Switch in Your Network

Physical Installation

Use the ProCurve Installation and Getting Started Guide (shipped with the switch) for the following:

- Notes, cautions, and warnings related to installing and using the switch and its related modules
- Instructions for physically installing the switch in your network
- Quickly assigning an IP address and subnet mask, set a Manager password, and (optionally) configure other basic features.
- Interpreting LED behavior.

For the latest version of the Installation and Getting Started Guide for your switch, refer to “Getting Documentation From the Web” on page 1-7.
Multimedia Traffic Control with IP Multicast (IGMP)

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Overview

This chapter describes multimedia traffic control with IP multicast (IGMP) to reduce unnecessary bandwidth usage on a per-port basis, and how to configure it with the switch’s built-in interfaces:

For general information on how to use the switch’s built-in interfaces, refer to these chapters in the *Management and Configuration Guide* for your switch:

- Chapter 3, “Using the Menu Interface”
- Chapter 4, “Using the Command Line Interface (CLI)”
- Chapter 5, “Using the ProCurve Web Browser Interface”
- Chapter 6, “Switch Memory and Configuration”

**Note**

The use of static multicast filters is described in the chapter titled “Traffic/Security Filters” in the *Access Security Guide* for your ProCurve switch.
In a network where IP multicast traffic is transmitted for various multimedia applications, you can use the switch to reduce unnecessary bandwidth usage on a per-port basis by configuring IGMP (Internet Group Management Protocol controls). In the factory default state (IGMP disabled), the switch simply floods all IP multicast traffic it receives on a given VLAN through all ports on that VLAN (except the port on which it received the traffic). This can result in significant and unnecessary bandwidth usage in networks where IP multicast traffic is a factor. Enabling IGMP allows the ports to detect IGMP queries and report packets and manage IP multicast traffic through the switch.

IGMP is useful in multimedia applications such as LAN TV, desktop conferencing, and collaborative computing, where there is multipoint communication; that is, communication from one to many hosts, or communication originating from many hosts and destined for many other hosts. In such multipoint applications, IGMP will be configured on the hosts, and multicast traffic will be generated by one or more servers (inside or outside of the local network). Switches in the network (that support IGMP) can then be configured to direct the multicast traffic to only the ports where needed. If multiple VLANs are configured, you can configure IGMP on a per-VLAN basis.

Enabling IGMP allows detection of IGMP queries and report packets in order to manage IP multicast traffic through the switch. If no other querier is detected, the switch will then also function as the querier. (If you need to disable the querier feature, you can do so through the IGMP configuration MIB. Refer to “Changing the Querier Configuration Setting” on page 2-11.)

### IGMP General Operation and Features

**IGMP Features**

<table>
<thead>
<tr>
<th>Feature</th>
<th>Default</th>
<th>Menu</th>
<th>CLI</th>
</tr>
</thead>
<tbody>
<tr>
<td>view igmp configuration</td>
<td>n/a</td>
<td>—</td>
<td>page 2-7</td>
</tr>
<tr>
<td>show igmp status for multicast groups used by the selected VLAN</td>
<td>n/a</td>
<td>—</td>
<td>Yes</td>
</tr>
<tr>
<td>enabling or disabling IGMP (Requires VLAN ID Context)</td>
<td>disabled</td>
<td>—</td>
<td>page 2-9</td>
</tr>
<tr>
<td>per-port packet control</td>
<td>auto</td>
<td>—</td>
<td>page 2-10</td>
</tr>
<tr>
<td>IGMP traffic priority</td>
<td>normal</td>
<td>—</td>
<td>page 2-11</td>
</tr>
<tr>
<td>querier</td>
<td>enabled</td>
<td>—</td>
<td>page 2-11</td>
</tr>
<tr>
<td>fast-leave</td>
<td>disabled</td>
<td>—</td>
<td>page 2-14</td>
</tr>
</tbody>
</table>
IGMP configuration on the switches covered in this guide operates at the VLAN context level. If you are not using VLANs, then configure IGMP in VLAN 1 (the default VLAN) context.

**IGMP Terms**

- **IGMP Device**: A switch or router running IGMP traffic control features.

- **IGMP Host**: An end-node device running an IGMP (multipoint, or multicast communication) application.

- **Querier**: A required IGMP device that facilitates the IGMP protocol and traffic flow on a given LAN. This device tracks which ports are connected to devices (IGMP clients) that belong to specific multicast groups, and triggers updates of this information. A querier uses data received from the queries to determine whether to forward or block multicast traffic on specific ports. When the switch has an IP address on a given VLAN, it automatically operates as a Querier for that VLAN if it does not detect a multicast router or another switch functioning as a Querier. When enabled (the default state), the switch’s querier function eliminates the need for a multicast router. In most cases, ProCurve recommends that you leave this parameter in the default “enabled” state even if you have a multicast router performing the querier function in your multicast group. For more information, see “How IGMP Operates” on page 2-12.
IGMP Operating Features

Basic Operation

In the factory default configuration, IGMP is disabled. To enable IGMP

- If multiple VLANs are not configured, you configure IGMP on the default VLAN (DEFAULT_VLAN; VID = 1).
- If multiple VLANs are configured, you configure IGMP on a per-VLAN basis for every VLAN where this feature is to be used.

Enhancements

With the CLI, you can configure these additional options:

- **Forward with High Priority.** Disabling this parameter (the default) causes the switch or VLAN to process IP multicast traffic, along with other traffic, in the order received (usually, normal priority). Enabling this parameter causes the switch or VLAN to give a higher priority to IP multicast traffic than to other traffic.

- **Auto/Blocked/Forward:** You can use the console to configure individual ports to any of the following states:
  - **Auto** (the default): Causes the switch to interpret IGMP packets and to filter IP multicast traffic based on the IGMP packet information for ports belonging to a multicast group. This means that IGMP traffic will be forwarded on a specific port only if an IGMP host or multicast router is connected to the port.
  - **Blocked:** Causes the switch to drop all IGMP transmissions received from a specific port and to block all outgoing IP Multicast packets for that port. This has the effect of preventing IGMP traffic from moving through specific ports.
  - **Forward:** Causes the switch to forward all IGMP and IP multicast transmissions through the port.

- **Operation With or Without IP Addressing:** This feature helps to conserve IP addresses by enabling IGMP to run on VLANs that do not have an IP address. See “Operation With or Without IP Addressing” on page 2-13.

- **Querier Capability:** The switch performs this function for IGMP on VLANs having an IP address when there is no other device in the VLAN acting as querier. See “Using the Switch as Querier” on page 2-26.
Whenever IGMP is enabled, the switch generates an Event Log message indicating whether querier functionality is enabled.

IP multicast traffic groups are identified by IP addresses in the range of 224.0.0.0 to 239.255.255.255. Also, incoming IGMP packets intended for reserved, or “well-known” multicast addresses automatically flood through all ports (except the port on which the packets entered the switch). For more on this topic, see “Excluding Well-Known or Reserved Multicast Addresses from IP Multicast Filtering” on page 2-27.

For more information, refer to “How IGMP Operates” on page 2-12.

Number of IP Multicast Addresses Allowed

The total of IGMP filters (addresses) and static multicast filters together is 2047 if data driven or 2048 otherwise, depending on the current max-vlans configuration. If multiple VLANs are configured, then each filter is counted once per VLAN in which it is used.
Multimedia Traffic Control with IP Multicast (IGMP)
CLI: Configuring and Displaying IGMP

CLI: Configuring and Displaying IGMP

IGMP Commands Used in This Section

<table>
<thead>
<tr>
<th>Command</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>show ip igmp configuration</td>
<td>2-7</td>
</tr>
<tr>
<td>ip igmp</td>
<td>2-9</td>
</tr>
<tr>
<td>high-priority-forward</td>
<td>2-11</td>
</tr>
<tr>
<td>auto &lt;[ethernet] &lt;port-list&gt;</td>
<td>2-10</td>
</tr>
<tr>
<td>blocked &lt;[ethernet] &lt;port-list&gt;</td>
<td>2-10</td>
</tr>
<tr>
<td>forward &lt;[ethernet] &lt;port-list&gt;</td>
<td>2-10</td>
</tr>
<tr>
<td>querier</td>
<td>2-11</td>
</tr>
<tr>
<td>show ip igmp</td>
<td></td>
</tr>
<tr>
<td>ip igmp fastleave &lt;port-list&gt;</td>
<td>2-14</td>
</tr>
<tr>
<td>ip igmp forcedfastleave &lt;port-list&gt;</td>
<td>2-17</td>
</tr>
</tbody>
</table>

**Viewing the Current IGMP Configuration.** This command lists the IGMP configuration for all VLANs configured on the switch or for a specific VLAN.

**Syntax:** show ip igmp config

Displays IGMP configuration for all VLANs on the switch.

show ip igmp < vid > config

Displays IGMP configuration for a specific VLAN on the switch, including per-port data.

(For IGMP operating status, refer to the section titled "Internet Group Management Protocol (IGMP) Status" in appendix B, “Monitoring and Analyzing Switch Operation” of the Management and Configuration Guide for your switch.)
For example, suppose you have the following VLAN and IGMP configurations on the switch:

<table>
<thead>
<tr>
<th>VLAN ID</th>
<th>VLAN Name</th>
<th>IGMP Enabled</th>
<th>Forward with High Priority</th>
<th>Querier</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>DEFAULT_VLAN</td>
<td>Yes</td>
<td>No</td>
<td>No</td>
</tr>
<tr>
<td>22</td>
<td>VLAN-2</td>
<td>Yes</td>
<td>Yes</td>
<td>Yes</td>
</tr>
<tr>
<td>33</td>
<td>VLAN-3</td>
<td>No</td>
<td>No</td>
<td>No</td>
</tr>
</tbody>
</table>

You could use the CLI to display this data as follows:

```
ProCurve# show ip igmp config
IGMP Service
VLAN ID           VLAN NAME       IGMP Enabled  Forward with High Priority  Querier
----------------- ------------- -------------- ------------------------------ -------
 1                DEFAULT_VLAN   Yes           No                            No      
 22               VLAN-2         Yes           Yes                          Yes     
 33               VLAN-3         No            No                           No      
```

**Figure 2-1. Example Listing of IGMP Configuration for All VLANs in the Switch**

The following version of the `show ip igmp` command includes the VLAN ID (`vid`) designation, and combines the above data with the IGMP per-port configuration:

```
ProCurve(config)# show ip igmp 1 config
IGMP Service
VLAN ID : 1
VLAN NAME : DEFAULT_VLAN
IGMP Enabled : Yes
Forward with High Priority : No
Querier Allowed : Yes

Port Type     | IP Mcast
---------------|--------------
A1 100/1000T   | Auto
A2 100/1000T   | Auto
A3 100/1000T   | Forward
A4 100/1000T   | Forward
A5 100/1000T   | Blocked
A6 100/1000T   | Blocked
...            | ...
```

**Figure 2-2. Example Listing of IGMP Configuration for A Specific VLAN**
Enabling or Disabling IGMP on a VLAN. You can enable IGMP on a VLAN, along with the last-saved or default IGMP configuration (whichever was most recently set), or you can disable IGMP on a selected VLAN.

**Syntax:** [no] ip igmp

*Enables IGMP on a VLAN. Note that this command must be executed in a VLAN context.*

For example, here are methods to enable and disable IGMP on the default VLAN (VID = 1).

ProCurve(config)# vlan 1 ip igmp

*Enables IGMP on VLAN 1.*

ProCurve(vlan-1)# ip igmp

*Same as above.*

ProCurve(config)# no vlan 1 ip igmp

*Disables IGMP on vlan 1.*

**Note**

If you disable IGMP on a VLAN and then later re-enable IGMP on that VLAN, the switch restores the last-saved IGMP configuration for that VLAN. For more on how switch memory operates, refer to the chapter titled “Switch Memory and Configuration” in the *Management and Configuration Guide* for your switch.

You can also combine the ip igmp command with other IGMP-related commands, as described in the following sections.
Configuring Per-Port IGMP Traffic Filters.

**Syntax:** `vlan < vid > ip igmp [auto < port-list > | blocked < port-list > | forward < port-list >]`

*Used in the VLAN context, this command specifies how each port should handle IGMP traffic. (Default: `auto`.)*

**Note:** Where a static multicast filter is configured on a port, and an IGMP filter created by this command applies to the same port, the IGMP filter overrides the static multicast filter for any inbound multicast traffic carrying the same multicast address as is configured in the static filter. (Refer to the section titled “Filter Types and Operation” in the “Port Traffic Controls” chapter of the Management and Configuration Guide for your switch.

For example, suppose you wanted to configure IGMP as follows for VLAN 1 on the 100/1000T ports on a module in slot 1:

<table>
<thead>
<tr>
<th>Ports</th>
<th>Setting</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>A1-A2</td>
<td>auto</td>
<td>Filter multicast traffic. Forward IGMP traffic to hosts on these ports that belong to the multicast group for which the traffic is intended. (Also forward any multicast traffic through any of these ports that is connected to a multicast router.)</td>
</tr>
<tr>
<td>A3-A4</td>
<td>forward</td>
<td>Forward all multicast traffic through this port.</td>
</tr>
<tr>
<td>A5-A6</td>
<td>blocked</td>
<td>Drop all multicast traffic received from devices on these ports, and prevent any outgoing multicast traffic from moving through these ports.</td>
</tr>
</tbody>
</table>

Depending on the privilege level, you could use one of the following commands to configure IGMP on VLAN 1 with the above settings:

```
ProCurve(config)# vlan 1 ip igmp auto a1,a2 forward a3,a4 blocked a5,a6

ProCurve(config)# ip igmp auto a1,a2 forward a3,a4 blocked a5,a6
```

The following command displays the VLAN and per-port configuration resulting from the above commands.

```
ProCurve> show igmp vlan 1 config
```
Multimedia Traffic Control with IP Multicast (IGMP)
CLI: Configuring and Displaying IGMP

Configuring IGMP Traffic Priority.

**Syntax:**  `vlan <vid> ip igmp high-priority-forward`

*This command assigns “high” priority to IGMP traffic or returns a high-priority setting to “normal” priority. (The traffic will be serviced at its inbound priority.) (Default: normal.)*

ProCurve(config)# vlan 1 ip igmp high-priority-forward

*Configures high priority for IGMP traffic on VLAN 1.

ProCurve(vlan-1)# ip igmp high-priority-forward

*Same as above command, but in the VLAN 1 context level.

ProCurve(vlan 1)# no ip igmp high-priority-forward

*Returns IGMP traffic to “normal” priority.

ProCurve> show ip igmp config

*Show command to display results of above high-priority commands.

Configuring the Querier Function.

**Syntax:**  `[no] vlan <vid> ip igmp querier`

*This command disables or re-enables the ability for the switch to become querier if necessary. The no version of the command disables the querier function on the switch. The show ip igmp config command displays the current querier command. (Default Querier Capability: Enabled.)*
How IGMP Operates

The Internet Group Management Protocol (IGMP) is an internal protocol of the Internet Protocol (IP) suite. IP manages multicast traffic by using switches, multicast routers, and hosts that support IGMP. (In Hewlett-Packard's implementation of IGMP, a multicast router is not necessary as long as a switch is configured to support IGMP with the querier feature enabled.) A set of hosts, routers, and/or switches that send or receive multicast data streams to or from the same source(s) is termed a multicast group, and all devices in the group use the same multicast group address. The multicast group running version 2 of IGMP uses three fundamental types of messages to communicate:

- **Query:** A message sent from the querier (multicast router or switch) asking for a response from each host belonging to the multicast group. If a multicast router supporting IGMP is not present, then the switch must assume this function in order to elicit group membership information from the hosts on the network. (If you need to disable the querier feature, you can do so through the CLI, using the IGMP configuration MIB. See “Configuring the Querier Function” on page 2-11.)

- **Report (Join):** A message sent by a host to the querier to indicate that the host wants to be or is a member of a given group indicated in the report message.

- **Leave Group:** A message sent by a host to the querier to indicate that the host has ceased to be a member of a specific multicast group.

When an IGMPv3 Join is received by the switch, it accepts the host request and begins to forward the IGMP traffic. This means that ports which have not joined the group and are not connected to routers or the IGMP Querier will not receive the group's multicast traffic.

The switch does not support the IGMPv3 “Exclude Source” or “Include Source” options in the Join Reports. Rather, the group is simply joined from all sources.

The switch does not support becoming a version 3 Querier. It will become a version 2 Querier in the absence of any other Querier on the network.

An IP multicast packet includes the multicast group (address) to which the packet belongs. When an IGMP client connected to a switch port needs to receive multicast traffic from a specific group, it joins the group by sending an IGMP report (join request) to the network. (The multicast group specified
in the join request is determined by the requesting application running on the IGMP client.) When a networking device with IGMP enabled receives the join request for a specific group, it forwards any IP multicast traffic it receives for that group through the port on which the join request was received. When the client is ready to leave the multicast group, it sends a Leave Group message to the network and ceases to be a group member. When the leave request is detected, the appropriate IGMP device will cease transmitting traffic for the designated multicast group through the port on which the leave request was received (as long as there are no other current members of that group on the affected port).

Thus, IGMP identifies members of a multicast group (within a subnet) and allows IGMP-configured hosts (and routers) to join or leave multicast groups.

**IGMP Data.** To display data showing active group addresses, reports, queries, querier access port, and active group address data (port, type, and access), refer to the section titled “Internet Group Management Protocol (IGMP) Status” in appendix B, “Monitoring and Analyzing Switch Operation” of the *Management and Configuration Guide* for your switch.).

**Operation With or Without IP Addressing**

You can configure IGMP on VLANs that do not have IP addressing. The benefit of IGMP without IP addressing is a reduction in the number of IP addresses you have to use and configure. This can be significant in a network with a large number of VLANs. The limitation on IGMP without IP addressing is that the switch cannot become Querier on any VLANs for which it has no IP address—so the network administrator must ensure that another IGMP device will act as Querier. It is also advisable to have an additional IGMP device available as a backup Querier. See the following table.

**Table 2-1. Comparison of IGMP Operation With and Without IP Addressing**

<table>
<thead>
<tr>
<th>IGMP Function Available With IP Addressing Configured on the VLAN</th>
<th>Available Without IP Addressing?</th>
<th>Operating Differences Without an IP Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Forward multicast group traffic to any port on the VLAN that has received a join request for that multicast group.</td>
<td>Yes</td>
<td>None</td>
</tr>
<tr>
<td>Forward join requests (reports) to the Querier.</td>
<td>Yes</td>
<td>None</td>
</tr>
<tr>
<td>Configure individual ports in the VLAN to Auto (the default)/Blocked, or Forward.</td>
<td>Yes</td>
<td>None</td>
</tr>
</tbody>
</table>
Multimedia Traffic Control with IP Multicast (IGMP)

How IGMP Operates

<table>
<thead>
<tr>
<th>IGMP Function Available With IP Addressing Configured on the VLAN</th>
<th>Available Without IP Addressing?</th>
<th>Operating Differences Without an IP Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>Configure IGMP traffic forwarding to normal or high-priority forwarding.</td>
<td>Yes</td>
<td>None</td>
</tr>
<tr>
<td>Age-Out IGMP group addresses when the last IGMP client on a port in the VLAN leaves the group.</td>
<td>Yes</td>
<td>Requires that another IGMP device in the VLAN has an IP address and can operate as Querier. This can be a multicast router or another switch configured for IGMP operation. (ProCurve recommends that the VLAN also include a device operating as a backup Querier in case the device operating as the primary Querier fails for any reason.</td>
</tr>
<tr>
<td>Support Fast-Leave IGMP and Forced Fast-Leave IGMP (below).</td>
<td>Yes</td>
<td></td>
</tr>
<tr>
<td>Support automatic Querier election.</td>
<td>No</td>
<td>Querier operation not available.</td>
</tr>
<tr>
<td>Operate as the Querier.</td>
<td>No</td>
<td>Querier operation not available.</td>
</tr>
<tr>
<td>Available as a backup Querier.</td>
<td>No</td>
<td>Querier operation not available.</td>
</tr>
</tbody>
</table>

Automatic Fast-Leave IGMP

**Fast-Leave IGMP.** Depending on the switch model, Fast-Leave is enabled or disabled in the default configuration.

<table>
<thead>
<tr>
<th>Switch Model or Series</th>
<th>Data-Driven IGMP Included?</th>
<th>IGMP Fast-Leave Setting</th>
<th>Default IGMP Behavior</th>
</tr>
</thead>
<tbody>
<tr>
<td>Switch 6400cl</td>
<td>Yes</td>
<td>Always Enabled</td>
<td>Drops unjoined multicast traffic except for always-forwarded traffic toward the Querier or multicast routers, and out of IGMP-forward ports. Selectively forwards joined multicast traffic.</td>
</tr>
<tr>
<td>Switch 6200yl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 5400zl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 5300xl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 4200vl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 3500yl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 3400cl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 2900yl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 2500</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 2600</td>
<td>No</td>
<td>Disabled in the Default Configuration</td>
<td>IGMP Fast-Leave disabled in the default configuration. Floods unjoined multicast traffic to all ports. Selectively forwards joined multicast traffic.</td>
</tr>
<tr>
<td>Switch 2600-PWR</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 4100gl</td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Switch 6108</td>
<td></td>
<td></td>
<td></td>
</tr>
</tbody>
</table>

On switches that do not support Data-Driven IGMP, unregistered multicast groups are flooded to the VLAN rather than pruned. In this scenario, Fast-Leave IGMP can actually increase the problem of multicast flooding by removing the IGMP group filter before the Querier has recognized the IGMP
leave. The Querier will continue to transmit the multicast group during this short time, and because the group is no longer registered the switch will then flood the multicast group to all ports.

On ProCurve switches that do support Data-Driven IGMP (“Smart” IGMP), when unregistered multicasts are received the switch automatically filters (drops) them. Thus, the sooner the IGMP Leave is processed, the sooner this multicast traffic stops flowing.

Because of the multicast flooding problem mentioned above, the IGMP Fast-Leave feature is disabled by default on all ProCurve switches that do not support Data-Driven IGMP. (See the table above.) The feature can be enabled on these switches via an SNMP set of this object:

   hpSwitchIgmpPortForceLeaveState.<vid>.<port number>

However, this is not recommended as this will increase the amount of multicast flooding during the period between the client’s IGMP Leave and the Querier’s processing of that Leave. For more information on this topic refer to “Forced Fast-Leave IGMP” on page 2-17.

**Automatic Fast-Leave Operation.** If a switch port has the following characteristics, then the Fast-Leave operation will apply:

1. Connected to only one end node
2. The end node currently belongs to a multicast group; i.e. is an IGMP client
3. The end node subsequently leaves the multicast group

Then the switch does not need to wait for the Querier status update interval, but instead immediately removes the IGMP client from its IGMP table and ceases transmitting IGMP traffic to the client. (If the switch detects multiple end nodes on the port, automatic Fast-Leave does not activate—regardless of whether one or more of these end nodes are IGMP clients.)
In the next figure, automatic Fast-Leave operates on the switch ports for IGMP clients “3A” and “5A”, but not on the switch port for IGMP clients “7A” and 7B, Server “7C”, and printer “7D”.

**Figure 2-3. Example of Automatic Fast-Leave IGMP Criteria**

When client “3A” running IGMP is ready to leave the multicast group, it transmits a Leave Group message. Because the switch knows that there is only one end node on port A3, it removes the client from its IGMP table and halts multicast traffic (for that group) to port A3. If the switch is not the Querier, it does not wait for the actual Querier to verify that there are no other group members on port A3. If the switch itself is the Querier, it does not query port A3 for the presence of other group members.

Note that Fast-Leave operation does not distinguish between end nodes on the same port that belong to different VLANs. Thus, for example, even if all of the devices on port A6 in figure 2-3 belong to different VLANs, Fast-Leave does not operate on port A6.

**Default (Enabled) IGMP Operation Solves the “Delayed Leave” Problem.** Fast-leave IGMP is enabled by default. When Fast-leave is disabled and multiple IGMP clients are connected to the same port on an IGMP device (switch or router), if only one IGMP client joins a given multicast group, then later sends a Leave Group message and ceases to belong to that group, the switch automatically retains that IGMP client in its IGMP table and continues forwarding IGMP traffic to the IGMP client until the Querier triggers confirmation that no other group members exist on the same port. This delayed leave operation means that the switch continues to transmit unnecessary multicast traffic through the port until the Querier renews multicast group status.
Configuring Fast-Leave IGMP.

**Syntax:**  
```
[no] ip igmp fastleave < port-list >
```

*Enables IGMP fast-leaves on the specified ports in the selected VLAN. The no form of the command disables IGMP fast-leave on the specified ports in the selected VLAN. Use `show running` to display the ports per-VLAN on which Fast-Leave is disabled.*

**Forced Fast-Leave IGMP**

When enabled, Forced Fast-Leave IGMP speeds up the process of blocking unnecessary IGMP traffic to a switch port that is connected to multiple end nodes. (This feature does not activate on ports where the switch detects only one end node). For example, in figure 2-3, even if you configured Forced Fast-Leave on all ports in the switch, the feature would activate only on port A6 (which has multiple end nodes) when a Leave Group request arrived on that port.

When a port having multiple end nodes receives a Leave Group request from one end node for a given multicast group “X”, Forced Fast-Leave activates and waits a small amount of time to receive a join request from any other group “X” member on that port. If the port does not receive a join request for that group within the forced-leave interval, the switch then blocks any further group “X” traffic to the port.

**Configuring Forced Fast-Leave IGMP**

**Syntax:**  
```
[no] vlan < vid > ip igmp forcedfastleave <port-list>
```

*Enables IGMP Forced Fast-Leave on the specified ports in the selected VLAN, even if they are cascaded. (Default: Disabled.) The no form of the command disables Forced Fast-Leave on the specified ports in the selected VLAN. Use `show running` to display the ports per-VLAN on which Forced Fast-Leave is enabled.*

To view a non-default IGMP forced fast-leave configuration on a VLAN, use the `show running-config` command. (The `show running-config` output does not include forced fast-leave if it is set to the default of 0.)

Forced fast-leave can be used when there are multiple devices attached to a port.
ConfiguringDelayedGroupFlush

When enabled, this feature continues to filter IGMP groups for a specified additional period of time after IGMP leaves have been sent. The delay in flushing the group filter prevents unregistered traffic from being forwarded by the server during the delay period. In practice, this is rarely necessary on the switches covered in this guide, which support data-driven IGMP. (Data-Driven IGMP, which is enabled by default, prunes off any unregistered IGMP streams detected on the switch.)

**Syntax:**  
igmp delayed-flush < time-period >

_Where leaves have been sent for IGMP groups, enables the switch to continue to flush the groups for a specified period of time. This command is applied globally to all IGMP-configured VLANs on the switch. Range: 0 - 255; Default: Disabled (0)._  

**Syntax:**  
show igmp delayed-flush

_Displays the current igmp delayed-flush setting._

IGMPProxyForwarding

When a network has a border router connecting a PIM-SM domain to a PIM-DM domain, the routers that are completely within the PIM-DM domain have no way to discover multicast flows in the PIM-SM domain. When an IGMP join occurs on a router entirely within the PIM-DM domain for a flow that originates within the PIM-SM domain, it is never forwarded to the PIM-SM domain.

The IGMP proxy is a way to propagate IGMP joins across router boundaries. The proxy triggers the boundary router connected to a PIM-SM domain to query for multicast flows and forward them to the PIM-DM domain. IGMP needs to be configured on all VLAN interfaces on which the proxy is to be forwarded or received and PIM-DM must be running for the traffic to be forwarded.

You can configure an IGMP proxy on a selected VLAN that will forward IP joins (reports) and IGMP leaves to the upstream border router between the two multicast domains. You must specify the VLANs on which the proxy is enabled as well as the address of the border router to which the joins are forwarded.

How IGMPProxyForwardingWorks

The following steps illustrate how to flood a flow from the PIM-SM domain into the PIM-DM domain when an IGMP join for that flow occurs in the PIM-DM domain (refer to figure 2-4).
1. Routing Switch 1 is configured with the IGMP proxy forwarding function to forward joins towards Border Router 1. Routing Switch 1 is also configured to forward joins from VLAN 1 toward Border Router 2, as is VLAN 4 on Routing Switch 3.

2. VLAN 2 on Routing Switch 2 is configured to forward joins toward Border Router 1.

3. When the host connected in VLAN 1 issues an IGMP join for multicast address 235.1.1.1, the join is proxied by Routing Switch 1 onto VLAN 2 and onto VLAN 4. The routing information table in Routing Switch 1 indicates that the packet to Border Router 1 and Border Router 2 is on VLAN 2 and VLAN 4, respectively.

Figure 2-4. IGMP Proxy Example
4. Routing Switch 2 then proxies the IGMP join into VLAN 3, which is connected to Border Router 1.

5. Border Router 1 uses PIM-SM to find and connect to the multicast traffic for the requested traffic. The traffic is flooded into the PIM-DM network where it is routed to the original joining host.

6. Additionally, the join was proxied from Routing Switch 3 to Border Router 2. At first, both border routers will flood the traffic into the PIM-DM domain. However, PIM-DM only forwards multicasts based on the shortest reverse path back to the source of the traffic as determined by the unicast routing tables (routing FIB). Only one multicast stream is sent to the joining host. This configuration provides a redundant link in case the first link fails.

CLI Commands for IGMP Proxy Configuration

**Syntax:** [no] igmp-proxy-domain <domain-name> [<border-router-ip-address> <mcast-range | all>]

Add or leave a multicast domain. The no form of the command is used to remove a multicast domain. All VLANs associated with the domain must first be removed for this command to work. See the no form of igmp-proxy in the VLAN context command.

**domain-name**

User-defined name to associate with the PIM border router and multicast range that is being sent toward the border router.

**border-router-ip-addr**

The IP address of the border router toward which IGMP proxy packets are sent. Not required for the no form of the command. **Note:** The current routing FIB determines the best path towards the border router and therefore the VLAN that a proxy is sent out on.

**<low-bound-ip-address | all>**

The low boundary (inclusive) of the multicast address range to associate with this domain (for example, 234.0.0.1). If all is selected, the multicast addresses in the range of 224.0.1.0 - 239.255.255.255 will be included in this domain. **Note:** Addresses 224.0.0.0 - 224.0.0.255 are never used since these addresses are reserved for protocols.

**<high-bound-ip-address>**

The high boundary (inclusive) of the multicast address range to associate with this domain (for example, 236.1.1.1)
The following example shows the IGMP proxy border IP address (111.111.111.111) being configured.

![Figure 2-5. An example of the IGMP Proxy Border IP Address Command](image)

The example below shows the lower and upper boundaries of the multicast address range associated with the domain named Bob.

![Figure 2-6. Setting the Lower and Upper Bounds for Multicasting](image)

### VLAN Context Command

The following command is performed when in VLAN context mode. When a query occurs on the upstream interface, an IGMP join will be sent for all multicast addresses that are currently joined on the downstream interface.

**Syntax:**

```
[no] igmp-proxy <domain-name>
```

*Tells the VLAN which IGMP proxy domains to use with joins on the VLAN. The no version of the command with no domain name specified removes all domains associated with this VLAN.*

**Note:** Multiple different domains may be configured in the same VLAN context where the VLAN is considered the downstream interface. The domain name must exist prior to using this command to add the domain.

If the unicast routing path to the specified IP address was through the VLAN specified, then no proxy IGMP would occur, that is, a proxy is not sent back out on the VLAN that the IGMP join came in on.

If no unicast route exists to the border router, then no proxy IGMP packets will be sent.
IGMP Proxy Show Command

Syntax: show igmp-proxy < entries | domains | vlans >

Shows the currently active IGMP proxy entries, domains, or vlans.

ProCurve(config)# show igmp-proxy entries

Total number of multicast routes: 2

<table>
<thead>
<tr>
<th>Multicast Address</th>
<th>Border Address</th>
<th>VID</th>
<th>Multicast Domain</th>
</tr>
</thead>
<tbody>
<tr>
<td>234.43.209.12</td>
<td>192.168.1.1</td>
<td>1</td>
<td>George</td>
</tr>
<tr>
<td>235.22.22.12</td>
<td>15.43.209.1</td>
<td>1</td>
<td>SAM</td>
</tr>
<tr>
<td>226.44.3.3</td>
<td>192.168.1.1</td>
<td>2</td>
<td>George</td>
</tr>
</tbody>
</table>

Figure 2-7. Example Showing Active IGMP Proxy Entries

ProCurve(config)# show igmp-proxy domains

Total number of multicast domains: 5

<table>
<thead>
<tr>
<th>Multicast Domain</th>
<th>Multicast Range</th>
<th>Border Address</th>
<th>Active entries</th>
</tr>
</thead>
<tbody>
<tr>
<td>George</td>
<td>225.1.1.1/234.43.209.12</td>
<td>192.168.1.1</td>
<td>2</td>
</tr>
<tr>
<td>SAM</td>
<td>235.0.0.0/239.1.1.1</td>
<td>15.43.209.1</td>
<td>1</td>
</tr>
<tr>
<td>Jane</td>
<td>236.234.1.1/236.235.1.1</td>
<td>192.160.1.2</td>
<td>0</td>
</tr>
<tr>
<td>Bill</td>
<td>ALL</td>
<td>15.43.209.1</td>
<td>0</td>
</tr>
</tbody>
</table>

Figure 2-8. Example Showing IGMP Proxy Domains
Multimedia Traffic Control with IP Multicast (IGMP)
How IGMP Operates

You can configure up to 12 multicast domains. These domains will indicate a range of multicast addresses and the IP address of the PIM-SM/PIM-DM border router.

You must give each domain a unique name, up to 20 characters long.

The domains may have overlapping multicast ranges.

The IP address of the border router may be the same or different in each configured domain.

Duplicate IGMP joins are automatically prevented, or leaves that would remove a flow currently joined by multiple hosts.

Range overlap allows for redundant connectivity and the ability for multicasts to arrive from different border routers based on the shortest path back to the source of the traffic.

The configured domain names must be associated with one or more VLANs for which the proxy joins are to be done.

All routers in the path between the edge router receiving the initial IGMP packets and the border router have to be configured to forward IGMP using IGMP proxy.

All upstream and downstream interfaces using IGMP proxy forwarding require IGMP and PIM to be enabled.

---

ProCurve(config)# show igmp-proxy vlans

<table>
<thead>
<tr>
<th>VID</th>
<th>Multicast Domain</th>
<th>Active entries</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>George</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>Sam</td>
<td>1</td>
</tr>
<tr>
<td>1</td>
<td>Jane</td>
<td>0</td>
</tr>
<tr>
<td>2</td>
<td>George</td>
<td>1</td>
</tr>
<tr>
<td>4</td>
<td>George</td>
<td>0</td>
</tr>
<tr>
<td>4</td>
<td>Bill</td>
<td>0</td>
</tr>
</tbody>
</table>

Figure 2-9. Example Showing Active IGMP Proxy VLANs
■ You must remove all VLAN associations with the domain name before that
domain name can be removed.

■ The appropriate border routers must be used for each VLAN, or PIM-DM
will not forward the traffic. This could occur when multiple border routers
exist. It may be necessary to configure multiple overlapping domains if
the multicast source address can generate the same multicast address and
have different best paths to the PIM-DM domain.

Caution

Be careful to avoid configuring a IGMP forward loop, as this would leave the
VLANs in a joined state forever once an initial join is sent from a host. For
example, a join is issued from the host in VLAN 2 and routing switch 2 will
proxy the join onto VLAN 1. Routing switch 3 will then proxy the join back
onto VLAN 2 and increment its internal count of the number of joins on VLAN
2. Even after the host on VLAN 2 issues a leave, the proxy join will continue
to remain and refresh itself each time a query occurs on VLAN 2. This type of
loop could be created with multiple routers if an IGMP proxy is allowed to get
back to the VLAN of the router that initially received the IGMP join from a
host. (See figure 2-10.)
Multimedia Traffic Control with IP Multicast (IGMP)

How IGMP Operates

Figure 2-10. Proxy Loop Scenario
Using the Switch as Querier

The function of the IGMP Querier is to poll other IGMP-enabled devices in an IGMP-enabled VLAN to elicit group membership information. The switch performs this function if there is no other device in the VLAN, such as a multicast router, to act as Querier. Although the switch automatically ceases Querier operation in an IGMP-enabled VLAN if it detects another Querier on the VLAN, you can also use the switch’s CLI to disable the Querier capability for that VLAN.

Note

A Querier is required for proper IGMP operation. For this reason, if you disable the Querier function on a switch, ensure that there is an IGMP Querier (and, preferably, a backup Querier) available on the same VLAN.

If the switch becomes the Querier for a particular VLAN (for example, the DEFAULT_VLAN), then subsequently detects queries transmitted from another device on the same VLAN, the switch ceases to operate as the Querier for that VLAN. If this occurs, the switch Event Log lists a pair of messages similar to these:

I 01/15/01 09:01:13 igmp: DEFAULT_VLAN: Other Querier detected
I 01/15/01 09:01:13 igmp: DEFAULT_VLAN: This switch is no longer Querier

In the above scenario, if the other device ceases to operate as a Querier on the default VLAN, then the switch detects this change and can become the Querier as long as it is not pre-empted by some other IGMP Querier on the VLAN. In this case, the switch Event Log lists messages similar to the following to indicate that the switch has become the Querier on the VLAN:

I 01/15/01 09:21:55 igmp: DEFAULT_VLAN: Querier Election in process
I 01/15/01 09:22:00 igmp: DEFAULT_VLAN: This switch has been elected
Excluding Well-Known or Reserved Multicast Addresses from IP Multicast Filtering

Each multicast host group is identified by a single IP address in the range of 224.0.0.0 through 239.255.255.255. Specific groups of consecutive addresses in this range are termed “well-known” addresses and are reserved for pre-defined host groups. IGMP does not filter these addresses, so any packets the switch receives for such addresses are flooded out all ports assigned to the VLAN on which they were received (except the port on which the packets entered the VLAN).

The following table lists the 32 well-known address groups (8192 total addresses) that IGMP does not filter on.

<table>
<thead>
<tr>
<th>Groups of Consecutive Addresses in the Range of 224.0.0.X to 239.0.0.X*</th>
<th>Groups of Consecutive Addresses in the Range of 224.128.0.X to 239.128.0.X*</th>
</tr>
</thead>
<tbody>
<tr>
<td>224.0.0.X</td>
<td>232.0.0.X</td>
</tr>
<tr>
<td>225.0.0.X</td>
<td>233.0.0.X</td>
</tr>
<tr>
<td>226.0.0.X</td>
<td>234.0.0.X</td>
</tr>
<tr>
<td>227.0.0.X</td>
<td>235.0.0.X</td>
</tr>
<tr>
<td>228.0.0.X</td>
<td>236.0.0.X</td>
</tr>
<tr>
<td>229.0.0.X</td>
<td>237.0.0.X</td>
</tr>
<tr>
<td>230.0.0.X</td>
<td>238.0.0.X</td>
</tr>
<tr>
<td>231.0.0.X</td>
<td>239.0.0.X</td>
</tr>
</tbody>
</table>

* X is any value from 0 to 255.
Notes:

IP Multicast Filters. This operation applies to the ProCurve 2900yl switches, the Series 5400zl switches, the Series 3500yl switches, the switch 6200yl, the Series 5300xl switches, as well as the 1600M, 2400M, 2424M, 4000M, and 8000M, but not to the Series 2500, 2650, Series 4100gl, Series 4200vl, or 6108 switches (which do not have static traffic/security filters).

IP multicast addresses occur in the range from 224.0.0.0 through 239.255.255.255 (which corresponds to the Ethernet multicast address range of 01005e-000000 through 01005e-7fffff). Where a switch has a static Traffic/Security filter configured with a “Multicast” filter type and a “Multicast Address” in this range, the switch will use the static filter unless IGMP learns of a multicast group destination in this range. In this case, IGMP dynamically takes over the filtering function for the multicast destination address(es) for as long as the IGMP group is active. If the IGMP group subsequently deactivates, the switch returns filtering control to the static filter.

Reserved Addresses Excluded from IP Multicast (IGMP) Filtering.
Traffic to IP multicast groups in the IP address range of 224.0.0.0 to 224.0.0.255 will always be flooded because addresses in this range are “well known” or “reserved” addresses. Thus, if IP Multicast is enabled and there is an IP multicast group within the reserved address range, traffic to that group will be flooded instead of filtered by the switch.
IP Routing Features

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Overview of IP Routing

The switches covered in this guide offer the following IP routing features, as noted:

- **IP Static Routes** – up to 16 static routes
- **RIP** (Router Information Protocol) – supports RIP Version 1, Version 1 compatible with Version 2 (default), and Version 2
- **IRDP** (ICMP Router Discovery Protocol) – advertises the IP addresses of the routing interfaces on this switch to directly attached host systems
- **DHCP Relay** – allows you to extend the service range of your DHCP server beyond its single local network segment

Throughout this chapter, the switches covered in this guide are referred to as “routing switches”. When IP routing is enabled on your switch, it behaves just like any other IP router.

Basic IP routing configuration consists of adding IP addresses, enabling IP routing, and enabling a route exchange protocol, such as Routing Information Protocol (RIP).

For configuring the IP addresses, refer to the chapter titled “Configuring IP Addresses” in the *Management and Configuration Guide* for your switch. The rest of this chapter describes IP routing and how to configure it in more detail. Use the information in this chapter if you need to change some of the IP parameters from their default values or you want to view configuration information or statistics.
**IP Interfaces**

On the routing switches, IP addresses are associated with individual VLANs. By default, there is a single VLAN (Default_VLAN) on the routing switch. In that configuration, a single IP address serves as the management access address for the entire device. If routing is enabled on the routing switch, the IP address on the single VLAN also acts as the routing interface.

Each IP address on a routing switch must be in a different sub-net. You can have only one VLAN interface that is in a given sub-net. For example, you can configure IP addresses 192.168.1.1/24 and 192.168.2.1/24 on the same routing switch, but you cannot configure 192.168.1.1/24 and 192.168.1.2/24 on the same routing switch.

You can configure multiple IP addresses on the same VLAN.

The number of IP addresses you can configure on an individual VLAN interface is 8.

You can use any of the IP addresses you configure on the routing switch for Telnet, Web management, or SNMP access, as well as for routing.

---

**Note**

All ProCurve devices support configuration and display of IP address in classical sub-net format (example: 192.168.1.1 255.255.255.0) and Classless Interdomain Routing (CIDR) format (example: 192.168.1.1/24). You can use either format when configuring IP address information. IP addresses are displayed in classical sub-net format only.

---

**IP Tables and Caches**

The following sections describe the IP tables and caches:

- ARP cache table
- IP route table
- IP forwarding cache

The software enables you to display these tables.
ARP Cache Table

The ARP cache contains entries that map IP addresses to MAC addresses. Generally, the entries are for devices that are directly attached to the routing switch.

An exception is an ARP entry for an interface-based static IP route that goes to a destination that is one or more router hops away. For this type of entry, the MAC address is either the destination device’s MAC address or the MAC address of the router interface that answered an ARP request on behalf of the device, using proxy ARP.

**ARP Cache.** The ARP cache contains dynamic (learned) entries. The software places a dynamic entry in the ARP cache when the routing switch learns a device’s MAC address from an ARP request or ARP reply from the device.

The software can learn an entry when the switch or routing switch receives an ARP request from another IP forwarding device or an ARP reply. Here is an example of a dynamic entry:

<table>
<thead>
<tr>
<th>IP Address</th>
<th>MAC Address</th>
<th>Type</th>
<th>Port</th>
</tr>
</thead>
<tbody>
<tr>
<td>207.95.6.102</td>
<td>0800.5afc.ea21</td>
<td>Dynamic</td>
<td>6</td>
</tr>
</tbody>
</table>

Each entry contains the destination device’s IP address and MAC address.

To configure other ARP parameters, see “Configuring ARP Parameters” on page 3-10.

IP Route Table

The IP route table contains routing paths to IP destinations.

**Note**

The default gateway, which you specify when you configure the basic IP information on the switch, is used only when routing is not enabled on the switch.

**Routing Paths.** The IP route table can receive the routing paths from the following sources:

- A directly-connected destination, which means there are no router hops to the destination
- A static IP route, which is a user-configured route
- A route learned through RIP
Administrative Distance. The IP route table contains the best path to a destination. When the software receives paths from more than one of the sources listed above, the software compares the administrative distance of each path and selects the path with the lowest administrative distance. The administrative distance is a protocol-independent value from 1 – 255.

The IP route table is displayed by entering the CLI command `show ip route` from any context level in the console CLI. Here is an example of an entry in the IP route table:

<table>
<thead>
<tr>
<th>Destination</th>
<th>Network Mask</th>
<th>Gateway</th>
<th>Type</th>
<th>Sub-Type</th>
<th>Metric</th>
</tr>
</thead>
<tbody>
<tr>
<td>1.1.0.0</td>
<td>255.255.0.0</td>
<td>99.1.1.2</td>
<td>connected</td>
<td></td>
<td>1</td>
</tr>
</tbody>
</table>

Each IP route table entry contains the destination’s IP address and sub-net mask and the IP address of the next-hop router interface to the destination. Each entry also indicates route type. The type indicates how the IP route table received the route.

To configure a static IP route, see “Configuring a Static IP Route” on page 3-18

IP Forwarding Cache

The IP forwarding cache provides a fast-path mechanism for forwarding IP packets. The cache contains entries for IP destinations. When an ProCurve routing switch has completed processing and addressing for a packet and is ready to forward the packet, the device checks the IP forwarding cache for an entry to the packet’s destination.

- If the cache contains an entry with the destination IP address, the device uses the information in the entry to forward the packet out the ports listed in the entry. The destination IP address is the address of the packet’s final destination. The port numbers are the ports through which the destination can be reached.
- If the cache does not contain an entry, the software can create an entry in the forwarding cache.

Each entry in the IP forwarding cache has an age timer. The age interval depends on the number of entries in the table. The age timer ranges from 12 seconds (full table) to 36 seconds (empty table). Entries are only aged if they are not being utilized by traffic. If you have an entry that is always being used in hardware, it will never age. If there is no traffic, it will age in 12-36 seconds. The age timer is not configurable.

**Note**

You cannot add static entries to the IP forwarding cache.
### IP Global Parameters for Routing Switches

The following table lists the IP global parameters and the page where you can find more information about each parameter.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
<th>See page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Address Resolution Protocol (ARP)</td>
<td>A standard IP mechanism that routers use to learn the Media Access Control (MAC) address of a device on the network. The router sends the IP address of a device in the ARP request and receives the device’s MAC address in an ARP reply.</td>
<td>Enabled</td>
<td>3-10</td>
</tr>
<tr>
<td>ARP age</td>
<td>The amount of time the device keeps a MAC address learned through ARP in the device’s ARP cache. The device resets the timer to zero each time the ARP entry is refreshed and removes the entry if the timer reaches the ARP age.</td>
<td>Five minutes</td>
<td>not configurable</td>
</tr>
<tr>
<td>Proxy ARP</td>
<td>An IP mechanism a router can use to answer an ARP request on behalf of a host, by replying with the router’s own MAC address instead of the host’s.</td>
<td>Disabled</td>
<td>3-12</td>
</tr>
<tr>
<td>Time to Live (TTL)</td>
<td>The maximum number of routers (hops) through which a packet can pass before being discarded. Each router decreases a packet’s TTL by 1 before forwarding the packet. If decreasing the TTL causes the TTL to be 0, the router drops the packet instead of forwarding it.</td>
<td>64 hops</td>
<td>Refer to the chapter titled “Configuring IP Addressing” in the Management and Configuration Guide.</td>
</tr>
<tr>
<td>Directed broadcast forwarding</td>
<td>A directed broadcast is a packet containing all ones (or in some cases, all zeros) in the host portion of the destination IP address. When a router forwards such a broadcast, it sends a copy of the packet out each of its enabled IP interfaces. <strong>Note:</strong> You can also enable or disable this parameter on an individual interface basis. See table 3-2 on page 3-9.</td>
<td>Disabled</td>
<td>3-13</td>
</tr>
</tbody>
</table>
### ICMP Router Discovery Protocol (IRDP)

An IP protocol that a router can use to advertise the IP addresses of its router interfaces to directly attached hosts. You can enable or disable the protocol at the Global CLI Config level. You also can enable or disable IRDP and configure the following protocol parameters on an individual VLAN interface basis at the VLAN Interface CLI Config level:
- Forwarding method (broadcast or multicast)
- Hold time
- Maximum advertisement interval
- Minimum advertisement interval
- Router preference level

### Static route

An IP route you place in the IP route table.

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
<th>See page</th>
</tr>
</thead>
<tbody>
<tr>
<td>Static route</td>
<td>An IP route you place in the IP route table.</td>
<td>No entries</td>
<td>3-16</td>
</tr>
<tr>
<td>Default network route</td>
<td>The router uses the default network route if the IP route table does not contain a route to the destination. Enter an explicit default route (0.0.0.0 0.0.0.0 or 0.0.0.0/0) as a static route in the IP route table.</td>
<td>None configured</td>
<td>3-20</td>
</tr>
</tbody>
</table>
IP Interface Parameters for Routing Switches

3-2 lists the interface-level IP parameters for routing switches.

Table 3-2. IP Interface Parameters – Routing Switches

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
<th>See page</th>
</tr>
</thead>
<tbody>
<tr>
<td>IP address</td>
<td>A Layer 3 network interface address; separate IP addresses on individual VLAN interfaces.</td>
<td>None configured</td>
<td>*</td>
</tr>
<tr>
<td>Metric</td>
<td>A numeric cost the router adds to RIP routes learned on the interface. This parameter applies only to RIP routes.</td>
<td>1 (one)</td>
<td>3-23</td>
</tr>
<tr>
<td>ICMP Router Discovery Protocol (IRDP)</td>
<td>Locally overrides the global IRDP settings. See table 3-1 on page 3-7 for global IRDP information.</td>
<td>Disabled</td>
<td>3-35</td>
</tr>
<tr>
<td>IP helper address</td>
<td>The IP address of a UDP application server (such as a BootP or DHCP server) or a directed broadcast address. IP helper addresses allow the routing switch to forward requests for certain UDP applications from a client on one sub-net to a server on another subnet.</td>
<td>None configured</td>
<td>3-52</td>
</tr>
</tbody>
</table>

*Refer to the chapter titled “Configuring IP Addressing” in the Management and Configuration Guide for your routing switch.
Configuring IP Parameters for Routing Switches

The following sections describe how to configure IP parameters. Some parameters can be configured globally while others can be configured on individual VLAN interfaces. Some parameters can be configured globally and overridden for individual VLAN interfaces.

Note

This section describes how to configure IP parameters for routing switches. For IP configuration information when routing is not enabled, refer to the chapter titled “Configuring IP Addressing” in the Management and Configuration Guide for your routing switch.

Configuring IP Addresses

You can configure IP addresses on the routing switch’s VLAN interfaces. Configuring IP addresses is described in detail in the chapter titled “Configuring IP Addressing” in the Management and Configuration Guide for your switch.

Configuring ARP Parameters

Address Resolution Protocol (ARP) is a standard IP protocol that enables an IP routing switch to obtain the MAC address of another device’s interface when the routing switch knows the IP address of the interface. ARP is enabled by default and cannot be disabled.

How ARP Works

A routing switch needs to know a destination’s MAC address when forwarding traffic, because the routing switch encapsulates the IP packet in a Layer 2 packet (MAC layer packet) and sends the Layer 2 packet to a MAC interface on a device directly attached to the routing switch. The device can be the packet’s final destination or the next-hop router toward the destination.

The routing switch encapsulates IP packets in Layer 2 packets regardless of whether the ultimate destination is locally attached or is multiple router hops away. Since the routing switch’s IP route table and IP forwarding cache contain IP address information but not MAC address information, the routing switch cannot forward IP packets based solely on the information in the route
table or forwarding cache. The routing switch needs to know the MAC address that corresponds with the IP address of either the packet's locally attached destination or the next-hop router that leads to the destination.

For example, to forward a packet whose destination is multiple router hops away, the routing switch must send the packet to the next-hop router toward its destination, or to a default route or default network route if the IP route table does not contain a route to the packet's destination. In each case, the routing switch must encapsulate the packet and address it to the MAC address of a locally attached device, the next-hop router toward the IP packet's destination.

To obtain the MAC address required for forwarding a datagram, the routing switch does the following:

- First, the routing switch looks in the ARP cache (not the static ARP table) for an entry that lists the MAC address for the IP address. The ARP cache maps IP addresses to MAC addresses. The cache also lists the port attached to the device and, if the entry is dynamic, the age of the entry. A dynamic ARP entry enters the cache when the routing switch receives an ARP reply or receives an ARP request (which contains the sender's IP address and MAC address). A static entry enters the ARP cache from the static ARP table (which is a separate table) when the interface for the entry comes up.

To ensure the accuracy of the ARP cache, each dynamic entry has its own age timer. The timer is reset to zero each time the routing switch receives an ARP reply or ARP request containing the IP address and MAC address of the entry. If a dynamic entry reaches its maximum allowable age, the entry times out and the software removes the entry from the table. Static entries do not age out and can be removed only by you.

- If the ARP cache does not contain an entry for the destination IP address, the routing switch broadcasts an ARP request out all its IP interfaces. The ARP request contains the IP address of the destination. If the device with the IP address is directly attached to the routing switch, the device sends an ARP response containing its MAC address. The response is a unicast packet addressed directly to the routing switch. The routing switch places the information from the ARP response into the ARP cache.

ARP requests contain the IP address and MAC address of the sender, so all devices that receive the request learn the MAC address and IP address of the sender and can update their own ARP caches accordingly.

**Note:** The ARP request broadcast is a MAC broadcast, which means the broadcast goes only to devices that are directly attached to the routing switch. A MAC broadcast is not routed to other networks. However, some
routers, including ProCurve routing switches, can be configured to reply to ARP requests from one network on behalf of devices on another network. See “Enabling Proxy ARP” below.

**Note**

If the routing switch receives an ARP request packet that it is unable to deliver to the final destination because of the ARP time-out and no ARP response is received (the routing switch knows of no route to the destination address), the routing switch sends an ICMP Host Unreachable message to the source.

**Enabling Proxy ARP**

Proxy ARP allows a routing switch to answer ARP requests from devices on one network on behalf of devices in another network. Since ARP requests are MAC-layer broadcasts, they reach only the devices that are directly connected to the sender of the ARP request. Thus, ARP requests do not cross routers.

For example, if Proxy ARP is enabled on a routing switch connected to two sub-nets, 10.10.10.0/24 and 20.20.20.0/24, the routing switch can respond to an ARP request from 10.10.10.69 for the MAC address of the device with IP address 20.20.20.69. In standard ARP, a request from a device in the 10.10.10.0/24 sub-net cannot reach a device in the 20.20.20.0 sub-net if the sub-nets are on different network cables, and thus is not answered.

An ARP request from one sub-net can reach another sub-net when both sub-nets are on the same physical segment (Ethernet cable), since MAC-layer broadcasts reach all the devices on the segment.

Proxy ARP is disabled by default on ProCurve routing switches. To enable Proxy ARP, enter the following commands from the VLAN context level in the CLI:

```
ProCurve(config)# vlan 1
ProCurve(vlan-1)# ip proxy-arp
```

To again disable IP proxy ARP, enter the following command:

```
ProCurve(vlan-1)# no ip proxy-arp
```

**Syntax:** `[no] ip proxy-arp`
Configuring Forwarding Parameters

The following configurable parameters control the forwarding behavior of ProCurve routing switches:

- Time-To-Live (TTL) threshold
- Forwarding of directed broadcasts

All these parameters are global and thus affect all IP interfaces configured on the routing switch.

To configure these parameters, use the procedures in the following sections.

Changing the TTL Threshold

The configuration of this parameter is covered in the chapter titled, “Configuring IP Addressing” in the Management and Configuration Guide for your routing switch.

Enabling Forwarding of Directed Broadcasts

A directed broadcast is an IP broadcast to all devices within a single directly-attached network or subnet. A net-directed broadcast goes to all devices on a given network. A sub-net-directed broadcast goes to all devices within a given subnet.

Note

A less common type, the all-subnets broadcast, goes to all directly-attached subnets. Forwarding for this broadcast type also is supported, but most networks use IP multicasting instead of all-subnet broadcasting.

Forwarding for all types of IP directed broadcasts is disabled by default. You can enable forwarding for all types if needed. You cannot enable forwarding for specific broadcast types.

To enable forwarding of IP directed broadcasts, enter the following CLI command:

```
ProCurve(config)# ip directed-broadcast
```

Syntax: [no] ip directed-broadcast

ProCurve software makes the forwarding decision based on the routing switch's knowledge of the destination network prefix. Routers cannot determine that a message is unicast or directed broadcast apart from the destination network prefix. The decision to forward or not forward the message is by definition only possible in the last hop router.
To disable the directed broadcasts, enter the following CLI command:

ProCurve(config)# no ip directed-broadcast

Configuring ICMP

You can configure the following ICMP limits:

- **Burst-Normal** – The maximum number of ICMP replies to send per second.
- **Reply Limit** – You can enable or disable ICMP reply rate limiting.

Disabling ICMP Messages

ProCurve devices are enabled to reply to ICMP echo messages and send ICMP Destination Unreachable messages by default.

You can selectively disable the following types of Internet Control Message Protocol (ICMP) messages:

- **Echo messages** (ping messages) – The routing switch replies to IP pings from other IP devices.
- **Destination Unreachable messages** – If the routing switch receives an IP packet that it cannot deliver to its destination, the routing switch discards the packet and sends a message back to the device that sent the packet to the routing switch. The message informs the device that the destination cannot be reached by the routing switch.
- **Address Mask replies** – You can enable or disable ICMP address mask replies.

Disabling Replies to Broadcast Ping Requests

By default, ProCurve devices are enabled to respond to broadcast ICMP echo packets, which are ping requests. You can disable response to ping requests on a global basis using the following CLI method.

To disable response to broadcast ICMP echo packets (ping requests), enter the following command:

ProCurve(config)# no ip icmp echo broadcast-request
Syntax:  [no] ip icmp echo broadcast-request

If you need to re-enable response to ping requests, enter the following command:

ProCurve(config)# ip icmp echo broadcast-request

Disabling ICMP Destination Unreachable Messages

By default, when a ProCurve device receives an IP packet that the device cannot deliver, the device sends an ICMP Unreachable message back to the host that sent the packet. The following types of ICMP Unreachable messages are generated:

- Administration – The packet was dropped by the ProCurve device due to a filter or ACL configured on the device.
- Fragmentation-needed – The packet has the “Don't Fragment” bit set in the IP Flag field, but the ProCurve device cannot forward the packet without fragmenting it.
- Host – The destination network or subnet of the packet is directly connected to the ProCurve device, but the host specified in the destination IP address of the packet is not on the network.
- Network – The ProCurve device cannot reach the network specified in the destination IP address of the packet.
- Port – The destination host does not have the destination TCP or UDP port specified in the packet. In this case, the host sends the ICMP Port Unreachable message to the ProCurve device, which in turn sends the message to the host that sent the packet.
- Protocol – The TCP or UDP protocol on the destination host is not running. This message is different from the Port Unreachable message, which indicates that the protocol is running on the host but the requested protocol port is unavailable.
- Source-route-failure – The device received a source-routed packet but cannot locate the next-hop IP address indicated in the packet’s Source-Route option.

Note

Disabling an ICMP Unreachable message type does not change the ProCurve device’s ability to forward packets. Disabling ICMP Unreachable messages prevents the device from generating or forwarding the Unreachable messages.

To disable all ICMP Unreachable messages, enter the following command:

ProCurve(config)# no ip icmp unreachable
**IP Routing Features**

Configuring Static IP Routes

**Syntax:** [no] ip icmp unreachable

Disabling ICMP Redirects

You can disable ICMP redirects on the ProCurve routing switch only on a global basis, for all the routing switch interfaces. To disable ICMP redirects globally, enter the following command at the global CONFIG level of the CLI:

```
ProCurve(config)# no ip icmp redirects
```

**Syntax:** [no] ip icmp redirects

---

**Configuring Static IP Routes**

This feature enables you to create static routes (and null routes) by adding such routes directly to the route table. This section describes how to add static and null routes to the IP route table.

**Static Route Types**

You can configure the following types of static IP routes:

- **Standard** – the static route consists of a destination network address or host, a corresponding network mask, and the IP address of the next-hop IP address.

- **Null (discard)** – the Null route consists of the destination network address or host, a corresponding network mask, and either the `reject` or `blackhole` keyword. Typically, the null route is configured as a backup route for discarding traffic if the primary route is unavailable. By default, when IP routing is enabled, a route for the 127.0.0.0/8 network is created to the null interface. Traffic to this interface is rejected (dropped). This route is for all traffic to the “loopback” network, with the single exception of traffic to the host address of the switch’s loopback interface (127.0.0.1/32). Figure 3-2 on page 3-20 illustrates the default Null route entry in the switch’s routing table.

**Note**

On a single routing switch you can create one static route or null route to a given destination. Multiple static or null routes to the same destination are not supported.
Other Sources of Routes in the Routing Table

The IP route table can also receive routes from these other sources:

- Directly-connected networks: One route is created per IP interface. When you add an IP interface, the routing switch automatically creates a route for the network the interface is in.

- RIP: If RIP is enabled, the routing switch can learn about routes from the advertisements other RIP routers send to the routing switch. If the RIP route has a lower administrative distance than any other routes from different sources to the same destination, the routing switch places the route in the IP route table. (Refer to “Administrative Distance” on page 3-6.)

- Default route: This is a specific static route that the routing switch uses if other routes to the destination are not available. See “Configuring the Default Route” on page 3-20.

Static IP Route Parameters

When you configure a static IP route, you must specify the following parameters:

- The IP address and network mask for the route’s destination network or host.

- The route’s path, which can be one of the following:
  - the IP address of a next-hop router.
  - a “null” interface. The routing switch drops traffic forwarded to the null interface.

The routing switch also applies default values for the following routing parameters:

- **The route’s metric**: In the case of static routes, this is the value the routing switch uses when comparing a static route to routes in the IP route table from other sources to the same destination. This is a fixed metric for static IP routes, and is set to “1”.

- **The route’s administrative distance (page 3-6)**: In the case of static routes, this is the value the routing switch uses to compare a static route to routes from other route sources to the same destination before placing a route in the IP route table. The default administrative distance for static IP routes is 1, but can be configured to any value in the range of 1 - 255.

The fixed metric and administrative distance values ensure that the routing switch always prefers static IP routes over routes from other sources to the same destination.
Static Route States Follow VLAN States

IP static routes remain in the IP route table only so long as the IP interface to the next-hop router is up. If the next-hop interface goes down, the software removes the static route from the IP route table. If the next-hop interface comes up again, the software adds the route back to the route table.

This feature allows the routing switch to adjust to changes in network topology. The routing switch does not continue trying to use routes on unreachable paths but instead uses routes only when their paths are reachable.

For example, the following command configures a static route to 207.95.7.0 (with a network mask of 255.255.255.0), using 207.95.6.157 as the next-hop router’s IP address.

```plaintext
ProCurve(config)# ip route 207.95.7.0/24 207.95.6.157
```

A static IP route specifies the route’s destination address and the next-hop router’s IP address or routing switch interface through which the routing switch can reach the destination. (The route is added to the routing switch’s IP route table.)

In the above example, Router A knows that 207.95.6.157 is reachable through port A2, and assumes that local interfaces within that subnet are on the same port. Router A deduces that IP interface 207.95.7.188 is also on port A2. The software automatically removes a static IP route from the route table if the next-hop VLAN used by that route becomes unavailable. When the VLAN becomes available again, the software automatically re-adds the route to the route table.

Configuring a Static IP Route

This feature includes these options:

- **Static Route**: configure a static route to a specific network or host address
- **Null Route**: configure a “null” route to discard IP traffic to a specific network or host address:
  - discard traffic for the destination, with ICMP notification to sender
  - discard traffic for the destination, without ICMP notification to sender
Syntax: [no] ip route < dest-ip-addr >/< mask-bits >
   < next-hop-ip-addr | reject | blackhole | vlan > [ distance ]

**dest-ip-addr >/< mask-bits:** The route destination and network mask length for
the destination IP address. Alternatively, you can enter the mask itself.
For example, you can enter either **10.0.0.0/24** or **10.0.0.0 255.255.255.0** for a
route destination of 10.0.0.0 255.255.255.0.

**next-hop-ip-addr:** This IP address is the gateway for reaching the destination.
The next-hop IP address is not required to be directly reachable on a local
subnet. (If the next-hop IP address is not directly reachable, the route
will be added to the routing table as soon as a route to this address is
learned.)

**reject:** Specifies a null route where IP traffic for the specified destination is
discarded and an ICMP error notification is returned to the sender.

**blackhole:** Specifies a null route where IP traffic for the specified destination
is discarded and no ICMP error notification is returned to the sender.

**vlan:** Specifies the destination vlan.

**distance:** Specifies the administrative distance to associate with a static route.
If not specified, this value is set to a default of 1. For more on this topic,
refer to “Administrative Distance” on page 3-6. (Range: 1 - 255)

The **no** form of the command deletes the specified route for the specified
destination next-hop pair.

The following example configures two static routes for traffic delivery and
identifies two other null routes for which traffic should be discarded instead
of forwarded.

```
ProCurve(config)# ip route 10.10.40.0/24 10.10.10.1
ProCurve(config)# ip route 10.10.50.128/27 10.10.10.1
ProCurve(config)# ip route 10.10.20.177/32 reject
ProCurve(config)# ip route 10.10.30.0/24 blackhole
```

**Figure 3-1. Examples of Configuring Static Routes**
Displaying Static Route Information

The `show ip route static` command displays the current static route configuration on the routing switch. Figure 3-2 shows the configuration resulting from the static routes configured in the preceding example.

![ProCurve(config)# show ip route static]

<table>
<thead>
<tr>
<th>Destination</th>
<th>Gateway</th>
<th>VLAN Type</th>
<th>Sub-Type</th>
<th>Metric</th>
<th>Dist.</th>
</tr>
</thead>
<tbody>
<tr>
<td>10.10.20.177/32</td>
<td>reject</td>
<td>static</td>
<td></td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10.10.40.0/24</td>
<td>VLAN10</td>
<td>10</td>
<td>static</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10.10.50.128/27</td>
<td>VLAN10</td>
<td>10</td>
<td>static</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>10.11.30.0/24</td>
<td>blackhole</td>
<td>static</td>
<td></td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>127.0.0.0/8</td>
<td>reject</td>
<td>static</td>
<td></td>
<td>0</td>
<td>0</td>
</tr>
</tbody>
</table>

This reject (default null) route is included by default. Refer to “Static Route Types” on page 3-16

Figure 3-2. Example of Displaying the Currently Configured Static Routes

Configuring the Default Route

You can also assign the default route and enter it in the routing table. The default route is used for all traffic that has a destination network not reachable through any other IP routing table entry. For example, if 208.45.228.35 is the IP address of your ISP router, all non-local traffic could be directed to the ISP by entering this command:

```
ProCurve(config)# ip route 0.0.0.0/0 208.45.228.35
```
Configuring RIP

This section describes how to configure RIP using the CLI interface.

To display RIP configuration information and statistics, see “Displaying RIP Information” on page 3-28.

Overview of RIP

Routing Information Protocol (RIP) is an IP route exchange protocol that uses a distance vector (a number representing distance) to measure the cost of a given route. The cost is a distance vector because the cost often is equivalent to the number of router hops between the ProCurve routing switch and the destination network.

A ProCurve routing switch can receive multiple paths to a destination. The software evaluates the paths, selects the best path, and saves the path in the IP route table as the route to the destination. Typically, the best path is the path with the fewest hops. A hop is another router through which packets must travel to reach the destination. If the ProCurve routing switch receives a RIP update from another router that contains a path with fewer hops than the path stored in the ProCurve routing switch's route table, the routing switch replaces the older route with the newer one. The routing switch then includes the new path in the updates it sends to other RIP routers, including ProCurve routing switches.

RIP routers, including ProCurve routing switches, also can modify a route's cost, generally by adding to it, to bias the selection of a route for a given destination. In this case, the actual number of router hops may be the same, but the route has an administratively higher cost and is thus less likely to be used than other, lower-cost routes. A RIP route can have a maximum cost of 15. Any destination with a higher cost is considered unreachable. Although limiting to larger networks, the low maximum hop count prevents endless loops in the network.

The switches covered in this guide support the following RIP types:

- Version 1
- V1 compatible with V2
- Version 2 (the default)
**Note**

ICMP Host Unreachable Message for Undeliverable ARPs. If the routing switch receives an ARP request packet that it is unable to deliver to the final destination because of the ARP timeout and no ARP response is received (the routing switch knows of no route to the destination address), the routing switch sends an ICMP Host Unreachable message to the source.

RIP Parameters and Defaults

The following tables list the RIP parameters, their default values, and where to find configuration information.

RIP Global Parameters

3-3 lists the global RIP parameters and their default values. The switch covered in this guide can support up to 2,000 routes.

**Table 3-3. RIP Global Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>RIP state</td>
<td>Routing Information Protocol V2-only.</td>
<td>Disabled</td>
</tr>
<tr>
<td>auto-summary</td>
<td>Enable/Disable advertisement of summarized routes.</td>
<td>Enabled</td>
</tr>
<tr>
<td>metric</td>
<td>Default metric for imported routes.</td>
<td>1</td>
</tr>
<tr>
<td>redistribution</td>
<td>RIP can redistribute static and connected routes. (RIP redistributes connected routes by default, when RIP is enabled.)</td>
<td>Disabled</td>
</tr>
</tbody>
</table>

RIP Interface Parameters

3-4 lists the VLAN interface RIP parameters and their default values.

**Table 3-4. RIP Interface Parameters**

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>RIP version</td>
<td>The version of the protocol that is supported on the interface.</td>
<td>V2-only</td>
</tr>
<tr>
<td></td>
<td>The version can be one of the following:</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Version 1 only</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Version 2 only</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• Version 1 or version 2</td>
<td></td>
</tr>
</tbody>
</table>
Configuring RIP Parameters

Use the following procedures to configure RIP parameters on a system-wide and individual VLAN interface basis.

Enabling RIP

RIP is disabled by default. To enable it, use one of the following methods. When you enable RIP, the default RIP version is RIPv2-only. You can change the RIP version on an individual interface basis to RIPv1 or RIPv1-or-v2 if needed.

To enable RIP on a routing switch, enter the following commands:

```
ProCurve(config)# ip routing
ProCurve(config)# router rip
ProCurve(rip)# exit
ProCurve(config)# write memory
```

**Syntax:** [no] router rip

---

<table>
<thead>
<tr>
<th>Parameter</th>
<th>Description</th>
<th>Default</th>
</tr>
</thead>
<tbody>
<tr>
<td>metric</td>
<td>A numeric cost the routing switch adds to RIP routes learned on the interface. This parameter applies only to RIP routes.</td>
<td>1</td>
</tr>
<tr>
<td>IP address</td>
<td>The routes that a routing switch learns or advertises can be controlled.</td>
<td>The routing switch learns and advertises all RIP routes on all RIP interfaces</td>
</tr>
<tr>
<td>loop prevention</td>
<td>The method the routing switch uses to prevent routing loops caused by advertising a route on the same interface as the one on which the routing switch learned the route.</td>
<td>Poison reverse</td>
</tr>
<tr>
<td></td>
<td>• <strong>Split horizon</strong> - the routing switch does not advertise a route on the same interface as the one on which the routing switch learned the route.</td>
<td></td>
</tr>
<tr>
<td></td>
<td>• <strong>Poison reverse</strong> - the routing switch assigns a cost of 16 (“infinite” or “unreachable”) to a route before advertising it on the same interface as the one on which the routing switch learned the route.</td>
<td></td>
</tr>
<tr>
<td>receive</td>
<td>Define the RIP version for incoming packets</td>
<td>V2-only</td>
</tr>
<tr>
<td>send</td>
<td>Define the RIP version for outgoing packets</td>
<td>V2-only</td>
</tr>
</tbody>
</table>
IP routing must be enabled prior to enabling RIP. The first command in the preceding sequence enables IP routing.

**Enabling IP RIP on a VLAN**

To enable RIP on all IP addresses in a VLAN, use `ip rip` in the VLAN context. When the command is entered without specifying any IP address, it is enabled in all configured IP addresses of the VLAN.

To enable RIP on a specific IP address in a VLAN, use `ip rip [<ip-addr>|all]` in the VLAN context and enter a specific IP address. If you want RIP enabled on all IP addresses, you can specify `all` in the command instead of a specific IP address.

**Changing the RIP Type on a VLAN Interface**

When you enable RIP on a VLAN interface, **RIPv2-only** is enabled by default. You can change the RIP type to one of the following on an individual VLAN interface basis:

- Version 1 only
- Version 2 only (the default)
- Version 1 - or - version 2

To change the RIP type supported on a VLAN interface, enter commands such as the following:

```
ProCurve(config)# vlan 1
ProCurve(vlan-1)# ip rip v1-only
ProCurve(vlan-1)# exit
ProCurve(config)# write memory
```

**Syntax:** `[no] ip rip <v1-only | v1-or-v2 | v2-only>`

**Changing the Cost of Routes Learned on a VLAN Interface**

By default, the switch interface increases the cost of a RIP route that is learned on the interface. The switch increases the cost by adding one to the route's metric before storing the route.

You can change the amount that an individual VLAN interface adds to the metric of RIP routes learned on the interface.
RIP considers a route with a metric of 16 to be unreachable. Use this metric only if you do not want the route to be used. In fact, you can prevent the switch from using a specific interface for routes learned though that interface by setting its metric to 16.

To increase the cost a VLAN interface adds to RIP routes learned on that interface, enter commands such as the following:

```
ProCurve(config)# vlan 1
ProCurve(vlan-1)# ip rip metric 5
```

These commands configure vlan-1 to add 5 to the cost of each route learned on the interface.

**Syntax:** `ip rip metric < 1-16 >`

## Configuring RIP Redistribution

You can configure the routing switch to redistribute connected and static routes into RIP. When you redistribute a route into RIP, the routing switch can use RIP to advertise the route to its RIP neighbors.

To configure redistribution, perform the following tasks:

1. Configure redistribution filters to permit or deny redistribution for a route based on the destination network address or interface. (optional)
2. Enable redistribution

## Define RIP Redistribution Filters

Route redistribution imports and translates different protocol routes into a specified protocol type. On the switches covered in this guide, redistribution is supported for static routes and directly connected routes only. Redistribution of any other routing protocol into RIP is not currently supported. When you configure redistribution for RIP, you can specify that static or connected routes are imported into RIP routes. Likewise, OSPF redistribution supports the import of static or connected routes into OSPF routes.

To configure for redistribution, define the redistribution tables with “restrict” redistribution filters. In the CLI, use the `restrict` command for RIP at the RIP router level.
Configuring RIP

Note
Do not enable redistribution until you have configured the redistribution filters. Otherwise, the network might get overloaded with routes that you did not intend to redistribute.

Example: To configure the switch to filter out redistribution of static or connected routes on network 10.0.0.0, enter the following commands:

ProCurve(config)# router rip
ProCurve(rip)# restrict 10.0.0.0 255.0.0.0
ProCurve(rip)# write memory

Note
The default configuration permits redistribution for all default connected routes only.

Syntax: restrict <ip-addr> <ip-mask> | <ip-addr>/<prefix length>
This command prevents any routes with a destination address that is included in the range specified by the address/mask pair from being redistributed by RIP.

Modify Default Metric for Redistribution

The default metric is a global parameter that specifies the cost applied to all RIP routes by default. The default value is 1. You can assign a cost from 1 – 15.

Example: To assign a default metric of 4 to all routes imported into RIP, enter the following commands:

ProCurve(config)# router rip
ProCurve(rip)# default-metric 4

Syntax: default-metric <value>
The <value> can be from 1 – 15. The default is 1.

Enable RIP Route Redistribution

Note
Do not enable redistribution until you have configured the redistribution filters. Otherwise, the network might get overloaded with routes that you did not intend to redistribute.

To enable redistribution of connected and static IP routes into RIP, enter the following commands.
0(config)# router rip
ProCurve(rip)# redistribute connected
ProCurve(rip)# redistribute static
ProCurve(rip)# write memory

Syntax: [no] redistribute connected | static

Changing the Route Loop Prevention Method

RIP can use the following methods to prevent routing loops:

- Split horizon - the routing switch does not advertise a route on the same interface as the one on which the routing switch learned the route.
- Poison reverse - the routing switch assigns a cost of 16 (“infinity” or “unreachable”) to a route before advertising it on the same interface as the one on which the routing switch learned the route. This is the default.

These loop prevention methods are configurable on an individual VLAN interface basis.

Note

These methods are in addition to RIP’s maximum valid route cost of 15.

Poison reverse is enabled by default. Disabling poison reverse causes the routing switch to revert to Split horizon. (Poison reverse is an extension of Split horizon.) To disable Poison reverse on an interface, and thereby enable Split horizon, enter the following:

ProCurve(config)# vlan 1
ProCurve(vlan-1)# no ip rip poison-reverse

Syntax: [no] ip rip poison-reverse

Entering the command without the “no” option will re-enable Poison reverse.
Displaying RIP Information

All RIP configuration and status information is shown by the CLI command `show ip rip` and options off that command. The following RIP information can be displayed:

<table>
<thead>
<tr>
<th>RIP Information Type</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>General Information</td>
<td>3-28</td>
</tr>
<tr>
<td>Interface Information</td>
<td>3-30</td>
</tr>
<tr>
<td>Peer Information</td>
<td>3-31</td>
</tr>
<tr>
<td>Redistribute Information</td>
<td>3-33</td>
</tr>
<tr>
<td>Restrict Information</td>
<td>3-33</td>
</tr>
</tbody>
</table>

Displaying General RIP Information

To display general RIP information, enter `show ip rip` at any context level. The resulting display will appear similar to the following:

```
ProCurve(config)# show ip rip

RIP global parameters

RIP protocol : enabled
Auto-summary : enabled
Default Metric : 4
Distance : 120
Route changes : 0
Queries : 0

RIP interface information

<table>
<thead>
<tr>
<th>IP Address</th>
<th>Status</th>
<th>Send mode</th>
<th>Recv mode</th>
<th>Metric</th>
<th>Auth</th>
</tr>
</thead>
<tbody>
<tr>
<td>100.1.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.2.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.3.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.4.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.10.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.11.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
<tr>
<td>100.12.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>5</td>
<td>none</td>
</tr>
</tbody>
</table>

RIP peer information

<table>
<thead>
<tr>
<th>IP Address</th>
<th>Bad routes</th>
<th>Last update timeticks</th>
</tr>
</thead>
</table>
```

Figure 3-3. Example of General RIP Information Listing
The display is a summary of Global RIP information, information about interfaces with RIP enabled, and information about RIP peers. The following fields are displayed:

- **RIP protocol** – Status of the RIP protocol on the router. RIP must be enabled here and on the VLAN interface for RIP to be active. The default is **disabled**.

- **Auto-summary** – Status of Auto-summary for all interfaces running RIP. If auto-summary is enabled, then subnets will be summarized to a class network when advertising outside of the given network.

- **Default Metric** – Sets the default metric for imported routes. This is the metric that will be advertised with the imported route to other RIP peers. A RIP metric is a measurement used to determine the 'best' path to network; 1 is the best, 15 is the worse, 16 is unreachable.

- **Route changes** – The number of times RIP has modified the routing switch’s routing table.

- **Queries** – The number of RIP queries that have been received by the routing switch.

- **RIP Interface Information** – RIP information on the VLAN interfaces on which RIP is enabled.
  - **IP Address** – IP address of the VLAN interface running rip.
  - **Status** – Status of RIP on the VLAN interface.
  - **Send mode** – The format of the RIP updates: RIP 1, RIP 2, or RIP 2 version 1 compatible.
  - **Recv mode** – The switch can process RIP 1, RIP 2, or RIP 2 version 1 compatible update messages.
  - **Metric** – The path “cost”, a measurement used to determine the 'best' RIP route path; 1 is the best, 15 is the worse, 16 is unreachable.
  - **Auth** – RIP messages can be required to include an authentication key if enabled on the interface.

- **RIP Peer Information** – RIP Peers are neighboring routers from which the routing switch has received RIP updates.
  - **IP Address** – IP address of the RIP neighbor.
  - **Bad routes** – The number of route entries which were not processed for any reason.
  - **Last update timeticks** – How many seconds have passed since we received an update from this neighbor.

**Syntax:** show ip rip
Displaying RIP Interface Information

To display RIP interface information, enter the show ip rip interface command at any context level. The resulting display will appear similar to the following:

```
ProCurve# show ip rip interface
RIP interface information

<table>
<thead>
<tr>
<th>IP Address</th>
<th>Status</th>
<th>Send mode</th>
<th>Recv mode</th>
<th>Metric</th>
<th>Auth</th>
</tr>
</thead>
<tbody>
<tr>
<td>100.1.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>1</td>
<td>none</td>
</tr>
<tr>
<td>100.2.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>1</td>
<td>none</td>
</tr>
<tr>
<td>100.3.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>1</td>
<td>none</td>
</tr>
<tr>
<td>100.4.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>1</td>
<td>none</td>
</tr>
</tbody>
</table>
```

Figure 3-4. Example of Show IP RIP Interface Output

See “RIP Interface Information” on the previous page for definitions of these fields.

You can also display the information for a single RIP VLAN interface, by specifying the VLAN ID for the interface, or specifying the IP address for the interface.

**Displaying RIP interface information by VLAN ID:** For example, to show the RIP interface information for VLAN 1000, use the `show ip rip interface vlan < vid >` command.

```
ProCurve# show ip rip interface vlan 4
RIP configuration and statistics for VLAN 4
RIP interface information for 100.4.0.1

<table>
<thead>
<tr>
<th>IP Address</th>
<th>Status</th>
<th>Send mode</th>
<th>Recv mode</th>
<th>Metric</th>
<th>Auth</th>
</tr>
</thead>
<tbody>
<tr>
<td>100.4.0.1</td>
<td>enabled</td>
<td>V2-only</td>
<td>V2-only</td>
<td>1</td>
<td>none</td>
</tr>
</tbody>
</table>

Bad packets received : 0
Bad routes received : 0
Sent updates : 0
```

Figure 3-5. Example of RIP Interface Output by VLAN
The information in this display includes the following fields, which are defined under “RIP Interface Information” on page 3-29: **IP Address, Status, Send mode, Recv mode, Metric, and Auth**.

The information also includes the following fields:

- **Bad packets received** – The number of packets that were received on this interface and were not processed for any reason.
- **Bad routes received** – The number of route entries that were received on this interface and were not processed for any reason.
- **Sent updates** – The number of RIP routing updates that have been sent on this interface.

### Displaying RIP interface information by IP Address:

For example, to show the RIP interface information for the interface with IP address 100.2.0.1, enter the `show ip rip interface` command as shown below:

```
ProCurve# show ip rip interface 100.2.0.1

RIP interface information for 100.2.0.1

  IP Address : 100.2.0.1
  Status : enabled
  Send mode : V2-only
  Recv mode : V2-only
  Metric : 1
  Auth : none
  Bad packets received : 0
  Bad routes received : 0
  Sent updates : 0
```

**Figure 3-6. Example of Show IP RIP Interface Output by IP Address**

The information shown in this display has the same fields as for the display for a specific VLAN ID. See the previous page for the definitions of these fields.

**Syntax:**  
`show ip rip interface [ip-addr | vlan <vlan-id>]`

### Displaying RIP Peer Information

To display RIP peer information, enter the `show ip rip peer` command at any context level.
The resulting display will appear similar to the following:

```plaintext
ProCurve# show ip rip peer
RIP peer information

<table>
<thead>
<tr>
<th>IP Address</th>
<th>Bad routes</th>
<th>Last update timeticks</th>
</tr>
</thead>
<tbody>
<tr>
<td>100.1.0.100</td>
<td>0</td>
<td>1</td>
</tr>
<tr>
<td>100.2.0.100</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>100.3.0.100</td>
<td>0</td>
<td>2</td>
</tr>
<tr>
<td>100.10.0.100</td>
<td>0</td>
<td>1</td>
</tr>
</tbody>
</table>
```

**Figure 3-7. Example of Show IP RIP Peer Output**

This display lists all neighboring routers from which the routing switch has received RIP updates. The following fields are displayed:

- **IP Address** – IP address of the RIP peer neighbor.
- **Bad routes** – The number of route entries that were not processed for any reason.
- **Last update timeticks** – How many seconds have passed since the routing switch received an update from this neighbor.

**Displaying RIP information for a specific peer:** For example, to show the RIP peer information for the peer with IP address 100.1.0.100, enter `show ip rip peer 100.1.0.100`.

```plaintext
ProCurve# show ip rip peer 100.0.1.100
RIP peer information for 100.0.1.100
   IP Address : 100.1.0.100
   Bad routes : 0
   Last update timeticks : 2
```

**Figure 3-8. Example of Show IP RIP Peer < ip-addr > Output**

This display lists the following information for a specific RIP peer:

- **IP Address** – IP address of the RIP peer neighbor.
- **Bad routes** – The number of route entries which were not processed for any reason.
- **Last update timeticks** – How many seconds have passed since the routing switch received an update from this neighbor.
Displaying RIP Redistribution Information

To display RIP redistribution information, enter the `show ip rip redistribute` command at any context level:

```
ProCurve# show ip rip redistribute
RIP redistributing
   Route type Status
   ----------- -------
   connected enabled
   static enabled
```

Figure 3-9. Example of Show IP RIP Redistribute Output

RIP automatically redistributes connected routes which are configured on interfaces that are running RIP, and all routes that are learned via RIP. The `router rip redistribute` command, described on page 3-25, configures the routing switch to cause RIP to advertise connected routes that are not running RIP, and static routes. The display shows whether RIP redistribution is enabled or disabled for connected and static routes.

Displaying RIP Redistribution Filter (restrict) Information

To display RIP restrict filter information, enter the `show ip rip restrict` command at any context level:

```
ProCurve# show ip rip restrict
RIP restrict list
   IP Address       Mask
   --------------- ---------------
```

Figure 3-10. Example of Show IP RIP Restrict Output

The display shows if any routes, identified by the IP Address and Mask fields are being restricted from redistribution. The restrict filters are configured by the `router rip restrict` command described on page 3-25.
Configuring IRDP

The ICMP Router Discovery Protocol (IRDP) is used by ProCurve routing switches to advertise the IP addresses of its router interfaces to directly attached hosts. IRDP is enabled by default. You can enable the feature on a global basis or on an individual VLAN interface basis.

When IRDP is enabled, the routing switch periodically sends Router Advertisement messages out the IP interfaces on which the feature is enabled. The messages advertise the routing switch's IP addresses to directly attached hosts who listen for the messages. In addition, hosts can be configured to query the routing switch for the information by sending Router Solicitation messages.

Some types of hosts use the Router Solicitation messages to discover their default gateway. When IRDP is enabled on the ProCurve routing switch, the routing switch responds to the Router Solicitation messages. Some clients interpret this response to mean that the routing switch is the default gateway. If another router is actually the default gateway for these clients, leave IRDP disabled on the ProCurve routing switch.

IRDP uses the following parameters. If you enable IRDP on individual VLAN interfaces, you can configure these parameters on an individual VLAN interface basis.

- **Packet type** - The routing switch can send Router Advertisement messages as IP broadcasts or as IP multicasts addressed to IP multicast group 224.0.0.1. The default packet type is IP broadcast.

- **Hold time** - Each Router Advertisement message contains a hold time value. This value specifies the maximum amount of time the host should consider an advertisement to be valid until a newer advertisement arrives. When a new advertisement arrives, the hold time is reset. The hold time is always longer than the maximum advertisement interval. Therefore, if the hold time for an advertisement expires, the host can reasonably conclude that the router interface that sent the advertisement is no longer available. The default hold time is three times the maximum message interval.

- **Maximum message interval and minimum message interval** - when IRDP is enabled, the routing switch sends the Router Advertisement messages every 450-600 seconds by default. The time within this interval that the routing switch selects is random for each message and is not affected by traffic loads or other network factors. The random interval minimizes the probability that a host will receive Router Advertisement
messages from other routers at the same time. The interval on each IRDP-enabled routing switch interface is independent of the interval on other IRDP-enabled interfaces. The default maximum message interval is 600 seconds. The default minimum message interval is 450 seconds.

- **Preference** - If a host receives multiple Router Advertisement messages from different routers, the host selects the router that send the message with the highest preference as the default gateway. The preference can be a number from -4294967296 to 4294967295. The default is 0.

### Enabling IRDP Globally

To enable IRDP globally, enter the following command:

```bash
ProCurve(config)# ip irdp
```

This command enables IRDP on the IP interfaces on all ports. Each port uses the default values for the IRDP parameters.

### Enabling IRDP on an Individual VLAN Interface

To enable IRDP on an individual VLAN interface and configure IRDP parameters, enter commands such as the following:

```bash
ProCurve(config)# vlan 1
ProCurve(vlan-1)# ip irdp maxadvertinterval 400
```

This example shows how to enable IRDP on a specific interface (VLAN 1) and change the maximum advertisement interval for Router Advertisement messages to 400 seconds.

**Syntax:** `[no] ip irdp [broadcast | multicast] [holdtime <seconds>] [maxadvertinterval <seconds>] [minadvertinterval <seconds>] [preference <number>]`

- **broadcast | multicast** - This parameter specifies the packet type the routing switch uses to send the Router Advertisement.
  - **broadcast** - The routing switch sends Router Advertisements as IP broadcasts.
  - **multicast** - The routing switch sends Router Advertisements as multicast packets addressed to IP multicast group 224.0.0.1. This is the default.

- **holdtime <seconds>** - This parameter specifies how long a host that receives a Router Advertisement from the routing switch should consider the advertisement to be valid. When a host receives a new Router Advertisement message from the routing switch, the host resets the hold time.
for the routing switch to the hold time specified in the new advertisement. If the hold time of an advertisement expires, the host discards the advertisement, concluding that the router interface that sent the advertisement is no longer available. The value must be greater than the value of the maxadvertinterval parameter and cannot be greater than 9000. The default is three times the value of the maxadvertinterval parameter.

- **maxadvertinterval** - This parameter specifies the maximum amount of time the routing switch waits between sending Router Advertisements. You can specify a value from 1 to the current value of the holdtime parameter. The default is 600 seconds.

- **minadvertinterval** - This parameter specifies the minimum amount of time the routing switch can wait between sending Router Advertisements. The default is three-fourths (0.75) the value of the maxadvertinterval parameter. If you change the maxadvertinterval parameter, the software automatically adjusts the minadvertinterval parameter to be three-fourths the new value of the maxadvertinterval parameter. If you want to override the automatically configured value, you can specify an interval from 1 to the current value of the maxadvertinterval parameter.

- **preference < number>** - This parameter specifies the IRDP preference level of this routing switch. If a host receives Router Advertisements from multiple routers, the host selects the router interface that sent the message with the highest preference as the host's default gateway. The valid range is -4294967296 to 4294967295. The default is 0.

### Displaying IRDP Information

To display IRDP information, enter `show ip irdp` from any CLI level.

```
ProCurve# show ip irdp

Status and Counters - ICMP Router Discovery Protocol

   Global Status : Disabled

   VLAN Name Status Advertising Address Min int Max int Holdtime Preference
   ----------------- ----------------- --------------- ------- ------- ------- --------
   DEFAULT_VLAN Enabled multicast 450     600     1800     0
   VLAN20       Enabled multicast 450     600     1800     0
   VLAN30       Enabled multicast 450     600     1800     0

Figure 3-11. Example of Output for Show IP IRDP
```
Configuring DHCP Relay

Overview

The Dynamic Host Configuration Protocol (DHCP) is used for configuring hosts with IP address and other configuration parameters without human intervention. The protocol is composed of three components: the DHCP client, the DHCP server, and the DHCP relay agent. The DHCP client sends broadcast request packets to the network, the DHCP servers respond with broadcast packets that offer IP parameters, such as an IP address for the client. After the client chooses the IP parameters, communication between the client and server is by unicast packets.

The function of the DHCP relay agent is to forward the DHCP messages to other subnets so that the DHCP server doesn’t have to be on the same subnet as the DHCP clients. The DHCP relay agent transfers the DHCP messages from DHCP clients located on a subnet without DHCP server, to other subnets. It also relays answers from DHCP servers to DHCP clients.

DHCP Option 82

Introduction

Option 82 is called the Relay Agent Information option and is inserted by the DHCP relay agent when forwarding client-originated DHCP packets to a DHCP server. Servers recognizing the Relay Agent Information option may use the information to implement IP address or other parameter assignment policies. The DHCP Server echoes the option back verbatim to the relay agent in server-to-client replies, and the relay agent strips the option before forwarding the reply to the client.

The "Relay Agent Information" option is organized as a single DHCP option that contains one or more "sub-options" that convey information known by the relay agent. The initial sub-options are defined for a relay agent that is co-located in a public circuit access unit. These include a "circuit ID" for the incoming circuit, and a "remote ID" which provides a trusted identifier for the remote high-speed modem.

The routing switch can operate as a DHCP relay agent to enable communication between a client and a DHCP server on a different subnet. Without Option 82, DHCP operation modifies client IP address request packets to the extent needed to forward the packets to a DHCP server. Option 82 enhances this
operation by enabling the routing switch to append an Option 82 field to such client requests. This field includes two suboptions for identifying the routing switch (by MAC address or IP address) and the routing switch port the client is using to access the network. A DHCP server with Option 82 capability can read the appended field and use this data as criteria for selecting the IP addressing it will return to the client through the usual DHCP server response packet. This operation provides several advantages over DHCP without Option 82:

- An Option 82 DHCP server can use a relay agent’s identity and client source port information to administer IP addressing policies based on client and relay agent location within the network, regardless of whether the relay agent is the client’s primary relay agent or a secondary agent.

- A routing switch operating as a primary Option 82 relay agent for DHCP clients requesting an IP address can enhance network access protection by blocking attempts to use an invalid Option 82 field to imitate an authorized client, or by blocking attempts to use response packets with missing or invalid Option 82 suboptions to imitate valid response packets from an authorized DHCP server.

- An Option 82 relay agent can also eliminate unnecessary broadcast traffic by forwarding an Option 82 DHCP server response only to the port on which the requesting client is connected, instead of broadcasting the DHCP response to all ports on the VLAN.

**Note**

The routing switch’s DHCP Relay Information (Option 82) feature can be used in networks where the DHCP server(s) are compliant with RFC 3046 Option 82 operation. DHCP Servers that are not compliant with Option 82 operation ignore Option 82 fields. For information on configuring an Option 82 DHCP server, refer to the documentation provided with the server application.

Some client applications can append an Option 82 field to their DHCP requests. Refer to the documentation provided for your client application.

It is not necessary for all relay agents on the path between a DHCP client and the server to support Option 82, and a relay agent without Option 82 should forward DHCP packets regardless of whether they include Option 82 fields. However, Option 82 relay agents should be positioned at the DHCP policy boundaries in a network to provide maximum support and security for the IP addressing policies configured in the server.
Option 82 Server Support

To apply DHCP Option 82, the routing switch must operate in conjunction with a server that supports Option 82. (DHCP servers that do not support Option 82 typically ignore Option 82 fields.) Also, the routing switch applies Option 82 functionality only to client request packets being routed to a DHCP server. DHCP relay with Option 82 does not apply to switched (non-routed) client requests.

For information on configuring policies on a server running DHCP Option 82, refer to the documentation provided for that application.

Terminology

**Circuit ID:** In Option 82 applications, the number of the port through which the routing switch receives a DHCP client request. On ProCurve fixed-port switches, the Circuit ID of a given port corresponds to the port number appearing on the front of the switch for that port. On ProCurve chassis switches, the port number for a given port corresponds to the internal if Index number for that port. This value is included as a suboption in an Option 82 field that the relay agent appends to a Client DHCP request before forwarding the request toward a DHCP server. (For more on Circuit ID, refer to “Circuit ID” in the bulleted list on page 3-43.)

**DHCP Policy Boundary:** For Option 82 applications, an area of a network as defined by connection to a given routing switch or subnet and/or a specific port belonging to the routing switch or subnet.
**DHCP relay agent:** See Relay Agent.

**Forwarding Policy:** The Option 82 method the routing switch uses to process incoming client DHCP requests. For a given inbound DHCP client request, the forwarding policy determines whether the routing switch will add Option 82 information, replace existing Option 82 information, or leave any existing information unchanged. The policy also determines whether the routing switch will forward the client request toward a DHCP server or drop the request. For a DHCP server response to an Option 82 client request, the routing switch can optionally perform a validation check to determine whether to forward or drop the response. Each Option 82 relay agent in the path between a DHCP client and an Option 82 DHCP server can be configured with a unique forwarding policy, which enhances DHCP policy control over discrete areas of a network.

**Primary Relay Agent:** In the path between a DHCP client and a DHCP server, the first routing switch (configured to support DHCP operation) that a client DHCP request encounters in the path from the client to a DHCP server.

**Relay Agent:** A routing switch that is configured to support DHCP operation.

**Remote ID:** In Option 82 applications on ProCurve switches, either the MAC address of a relay agent, or the IP address of a VLAN or subnet configured on a relay agent. This value is included as a suboption in an Option 82 field that the relay agent appends to a Client DHCP request before forwarding the request toward a DHCP server. (For more on Remote ID, refer to “Remote ID” in the bulleted list on page 3-42.)

**Secondary Relay Agent:** In the path between a DHCP client and a DHCP server, any routing switch (configured to support DHCP operation) other than the primary relay agent.

**General DHCP Option 82 Requirements and Operation**

**Requirements.** DHCP Option 82 operation is configured at the global config level and requires the following:

- IP routing enabled on the switch
- DHCP-Relay Option 82 enabled (global command level)
- routing switch access to an Option 82 DHCP server on a different subnet than the clients requesting DHCP Option 82 support
- one IP Helper address configured on each VLAN supporting DHCP clients
General DHCP-Relay Operation with Option 82. Typically, the first (primary) Option 82 relay agent to receive a client’s DHCP request packet appends an Option 82 field to the packet and forwards it toward the DHCP server identified by the IP Helper address configured on the VLAN in which the client packet was received. Other, upstream relay agents used to forward the packet may append their own Option 82 fields, replace the Option 82 field(s) they find in the packet, forward the packet without adding another field, or drop the packet. (Intermediate next-hop routing switches without Option 82 capability can be used to forward—route—client request packets with Option 82 fields.) Response packets from an Option 82 server are routed back to the primary relay agent (routing switch), and include an IP addressing assignment for the requesting client and an exact copy of the Option 82 data the server received with the client request. The relay agent strips off the Option 82 data and forwards the response packet out the port indicated in the response as the Circuit ID (client access port). Under certain validation conditions described later in this section, a relay agent detecting invalid Option 82 data in a response packet may drop the packet.

Option 82 Field Content

The Remote ID and Circuit ID subfields comprise the Option 82 field a relay agent appends to client requests. A DHCP server configured to apply a different IP addressing policy to different areas of a network uses the values in these subfields to determine which DHCP policy to apply to a given client request.
Remote ID: This configurable subfield identifies a policy area that comprises either the routing switch as a whole (by using the routing switch MAC address) or an individual VLAN configured on the routing switch (by using the IP address of the VLAN receiving the client request).

- Use the IP address option if the server will apply different IP addressing policies to DHCP client requests from ports in different VLANs on the same routing switch.
- Use the MAC address option if, on a given routing switch, it does not matter to the DHCP server which VLAN is the source of a client request (that is, use the MAC address option if the IP addressing policies supported by the target DHCP server do not distinguish between client requests from ports in different VLANs in the same routing switch).

To view the MAC address for a given routing switch, execute the `show system-information` command in the CLI.

```
ProCurve Switch 2900yl-24G(vlan-1)# show system-information

Status and Counters - General System Information

System Name        : ProCurve Switch 2900yl-24G
System Contact     :
System Location    :
MAC Age Time (sec) : 300
Time Zone          : 0
Daylight Time Rule : None

Software revision  : T.11.XX          Base MAC Addr      : 001635-b57cc0
ROM Version        : T.11.02          Serial Number      : LP621KI005
Up Time            : 30 mins          Memory   - Total   : 153,402,240
CPU Util (%)       : 23                          Free    : 120,272,512
Packet   - Total   : 6750
Buffers    Free    : 5084
                  Lowest : 5083
Missed : 0
```

Figure 3-14. Using the CLI To View the Switch MAC Address
Circuit ID: This non-configurable subfield identifies the port number of the physical port through which the routing switch received a given DHCP client request, and is necessary to identify if you want to configure an Option 82 DHCP server to use the Circuit ID to select a DHCP policy to assign to clients connected to the port. This number is the identity of the inbound port. On ProCurve fixed-port switches, the port number used for the Circuit ID is always the same as the physical port number shown on the front of the switch. On ProCurve chassis switches, where a dedicated, sequential block of internal port numbers are reserved for each slot, regardless of whether a slot is occupied, the circuit ID for a given port is the sequential index number for that port position in the slot. (To view the Index number assignments for ports in the routing switch, use the walkmib ifname command.)

```
ProCurve# walkmib ifname
ifName.1 = 1
ifName.2 = 2
ifName.3 = 3
ifName.4 = 4
```

Figure 3-15. Using Walkmib To Determine the Circuit ID for a Port on a ProCurve Chassis

For example, suppose you wanted port 10 on a given relay agent to support no more than five DHCP clients simultaneously, you could configure the server to allow only five IP addressing assignments at any one time for the circuit ID (port) and remote ID (MAC address) corresponding to port 10 on the selected relay agent.

Similarly, if you wanted to define specific ranges of addresses for clients on different ports in the same VLAN, you could configure the server with the range of IP addresses allowed for each circuit ID (port) associated with the remote ID (IP address) for the selected VLAN.

Forwarding Policies

DHCP Option 82 on ProCurve switches offers four forwarding policies, with an optional validation of server responses for three of the policy types (append, replace, or drop).
### Table 3-5. Configuration Options for Managing DHCP Client Request Packets

<table>
<thead>
<tr>
<th>Option 82 Configuration</th>
<th>DHCP Client Request Packet Inbound to the Routing Switch</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>Packet Has No Option 82 Field</td>
</tr>
<tr>
<td><strong>Append</strong></td>
<td>Append an Option 82 Field</td>
</tr>
</tbody>
</table>
| **Keep**               | Append an Option 82 Field | If the relay agent receives a client request that already has one or more Option 82 fields, **keep** causes the relay agent to retain such fields and forward the request without adding another Option 82 field. But if the incoming client request does not already have any Option 82 fields, the relay agent appends an Option 82 field before forwarding the request. Some applications for **keep** include:  
  - The DHCP server does not support multiple Option 82 packets in a client request and there are multiple Option 82 relay agents in the path to the server.  
  - The unusual case where DHCP clients in the network add their own Option 82 fields to their request packets and you do not want any additional fields added by relay agents.  
  This policy does not include the **validate** option (described in the next section) and allows forwarding of all server response packets arriving inbound on the routing switch (except those without a primary relay agent identifier.) |
| **Replace**            | Append an Option 82 Field | **Replace** replaces any existing Option 82 fields from downstream relay agents (and/or the originating client) with an Option 82 field for the current relay agent. Some applications for **replace** include:  
  - The relay agent is located at a point in the network that is a DHCP policy boundary and you want to replace any Option 82 fields appended by downstream devices with an Option 82 field from the relay agent at the boundary. (This eliminates downstream Option 82 fields you do not want the server to use when determining which IP addressing policy to apply to a client request.)  
  - In applications where the routing switch is the primary relay agent for clients that may append their own Option 82 field, you can use **replace** to delete these fields if you do not want them included in client requests reaching the server. |
| **Drop**               | Append an Option 82 Field | **Drop** causes the routing switch to drop an inbound client request with an Option 82 field already appended. If no Option 82 fields are present, **drop** causes the routing switch to add an Option 82 field and forward the request. As a general guideline, configure **drop** on relay agents at the edge of a network, where an inbound client request with an appended Option 82 field may be unauthorized, a security risk, or for some other reason, should not be allowed. |
Multiple Option 82 Relay Agents in a Client Request Path

Where the client is one router hop away from the DHCP server, only the Option 82 field from the first (and only) relay agent is used to determine the policy boundary for the server response. Where there are multiple Option 82 router hops between the client and the server, you can use different configuration options on different relay agents to achieve the results you want. This includes configuring the relay agents so that the client request arrives at the server with either one Option 82 field or multiple fields. (Using multiple Option 82 fields assumes that the server supports multiple fields and is configured to assign IP addressing policies based on the content of multiple fields.)

![Diagram of relay agents configuration](image)

**Figure 3-16. Example Configured To Allow Only the Primary Relay Agent To Contribute an Option 82 Field**

The above combination allows for detection and dropping of client requests with spurious Option 82 fields. If none are found, then the drop policy on the first relay agent adds an Option 82 field, which is then kept unchanged over the next two relay agent hops ("B" and "C"). The server can then enforce an IP addressing policy based on the Option 82 field generated by the edge relay agent ("A"). In this example, the DHCP policy boundary is at relay agent 1.

![Diagram of relay agents configuration](image)

**Figure 3-17. Example Configured To Allow Multiple Relay Agents To Contribute an Option 82 Field**

This is an enhancement of the previous example. In this case, each hop for an accepted client request adds a new Option 82 field to the request. A DHCP server capable of using multiple Option 82 fields can be configured to use this approach to keep a more detailed control over leased IP addresses. In this example, the primary DHCP policy boundary is at relay agent "A", but more global policy boundaries can exist at relay agents "B" and "C".
Like the first example, above, this configuration drops client requests with spurious Option 82 fields from clients on the edge relay agent. However, in this case, only the Option 82 field from the last relay agent is retained for use by the DHCP server. In this case the DHCP policy boundary is at relay agent “C”. In the previous two examples the boundary was with relay “A”.

Validation of Server Response Packets

A valid Option 82 server response to a client request packet includes a copy of the Option 82 field(s) the server received with the request. With validation disabled, most variations of Option 82 information are allowed, and the corresponding server response packets are forwarded.

Server response validation is an option you can specify when configuring Option 82 DHCP for append, replace, or drop operation. (Refer to “Forwarding Policies” on page 3-43.) Enabling validation on the routing switch can enhance protection against DHCP server responses that are either from untrusted sources or are carrying invalid Option 82 information.

With validation enabled, the relay agent applies stricter rules to variations in the Option 82 field(s) of incoming server responses to determine whether to forward the response to a downstream device or to drop the response due to invalid (or missing) Option 82 information. Table 3-6, below, describes relay agent management of DHCP server responses with optional validation enabled and disabled.

Table 3-6. Relay Agent Management of DHCP Server Response Packets.

<table>
<thead>
<tr>
<th>Response Packet Content</th>
<th>Option 82 Configuration</th>
<th>Validation Enabled on the Relay Agent</th>
<th>Validation Disabled (The Default)</th>
</tr>
</thead>
<tbody>
<tr>
<td>Valid DHCP server response packet without an Option 82 field.</td>
<td><strong>append, replace, or drop</strong></td>
<td>Drop the server response packet.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td></td>
<td><strong>keep</strong></td>
<td>Forward server response packet to a downstream device.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td>Response Packet Content</td>
<td>Option 82 Configuration</td>
<td>Validation Enabled on the Relay Agent</td>
<td>Validation Disabled (The Default)</td>
</tr>
<tr>
<td>-------------------------</td>
<td>-------------------------</td>
<td>--------------------------------------</td>
<td>----------------------------------</td>
</tr>
<tr>
<td>The server response packet carries data indicating a given routing switch is the primary relay agent for the original client request, but the associated Option 82 field in the response contains a Remote ID and Circuit ID combination that did not originate with the given relay agent.</td>
<td>append</td>
<td>Drop the server response packet.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td></td>
<td>replace or drop¹</td>
<td>Drop the server response packet.</td>
<td>Drop the server response packet.</td>
</tr>
<tr>
<td></td>
<td>keep²</td>
<td>Forward server response packet to a downstream device.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td>The server response packet carries data indicating a given routing switch is the primary relay agent for the original client request, but the associated Option 82 field in the response contains a Remote ID that did not originate with the relay agent.</td>
<td>append</td>
<td>Drop the server response packet.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td></td>
<td>replace or drop¹</td>
<td>Drop the server response packet.</td>
<td>Drop the server response packet.</td>
</tr>
<tr>
<td></td>
<td>keep²</td>
<td>Forward server response packet to a downstream device.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
<tr>
<td>All other server response packets³</td>
<td>append, keep², replace, or drop¹</td>
<td>Forward server response packet to a downstream device.</td>
<td>Forward server response packet to a downstream device.</td>
</tr>
</tbody>
</table>

¹ Drop is the recommended choice because it protects against an unauthorized client inserting its own Option 82 field for an incoming request.
² A routing switch with DHCP Option 82 enabled with the keep option forwards all DHCP server response packets except those that are not valid for either Option 82 DHCP operation (compliant with RFC 3046) or DHCP operation without Option 82 support (compliant with RFC 2131).
³ A routing switch with DHCP Option 82 enabled drops an inbound server response packet if the packet does not have any device identified as the primary relay agent (giaddr = null; refer to RFC 2131).

### Multinetted VLANs

On a multinetted VLAN, each interface can form an Option 82 policy boundary within that VLAN if the routing switch is configured to use IP for the remote ID suboption. That is, if the routing switch is configured with IP as the remote ID option and a DHCP client request packet is received on a multinetted VLAN, the IP address used in the Option 82 field will identify the subnet on which the packet was received instead of the IP address for the VLAN. This enables an Option 82 DHCP server to support more narrowly defined DHCP policy boundaries instead of defining the boundaries at the VLAN or whole routing switch levels. If the MAC address option (the default) is configured instead, then the routing switch MAC address will be used regardless of which subnet was the source of the client request. (The MAC address is the same for all VLANs configured on the routing switch.)
Note that all request packets from DHCP clients in the different subnets in the VLAN must be able to reach any DHCP server identified by the IP Helper Address(es) configured on that VLAN.

Configuring Option 82 Operation on the Routing Switch

**Syntax:** dhcp-relay option 82 < append [validate] | replace [validate] | drop [validate] | keep > [ip | mac | mgmt-vlan]

**append:** Configures the routing switch to append an Option 82 field to the client DHCP packet. If the client packet has any existing Option 82 field(s) assigned by another device, then the new field is appended to the existing field(s).

The appended Option 82 field includes the switch Circuit ID (inbound port number*) associated with the client DHCP packet, and the switch Remote ID. The default switch remote ID is the MAC address of the switch on which the packet was received from the client. To use the incoming VLAN's IP address instead of the switch MAC address for the remote ID, use the `ip` option (below).

**replace:** Configures the routing switch to replace any existing Option 82 field(s) in an inbound client DHCP packet with one Option 82 field for the current routing switch.

The replacement Option 82 field includes the switch circuit ID (inbound port number*) associated with the client DHCP packet, and the switch remote ID. The default switch remote ID is the MAC address of the switch on which the packet was received from the client. To use the incoming VLAN's IP address instead of the switch MAC address for the remote ID, use the `ip` option (below).

**drop:** Configures the routing switch to unconditionally drop any client DHCP packet received with existing Option 82 field(s). This means that such packets will not be forwarded. Use this option where access to the routing switch by untrusted clients is possible.

If the routing switch receives a client DHCP packet without an Option 82 field, it adds an Option 82 field to the client and forwards the packet. The added Option 82 field includes the switch circuit ID (inbound port number*) associated with the client DHCP packet, and the switch remote ID. The default switch remote ID is the MAC address of the switch on which the packet was received from the client. To use the incoming VLAN's IP address instead of the switch MAC address for the remote ID, use the `ip` option (below).

**keep:** For any client DHCP packet received with existing Option 82 field(s), configures the routing switch to forward the packet as-is, without replacing or adding to the existing Option 82 field(s).
Example of Option 82 Configuration

In the routing switch shown below, option 82 has been configured with mgmt-vlan for the Remote ID.

ProCurve(config)# dhcp-relay option 82 append mgmt-vlan
The resulting effect on DHCP operation for clients X, Y, and Z is shown in table 3-7.

![Figure 3-19.DHCP Option 82 When Using the Management VLAN as the Remote ID Suboption](image)

Table 3-7.DHCP Operation for the Topology in Figure 3-19

<table>
<thead>
<tr>
<th>Client</th>
<th>Remote ID</th>
<th>giaddr*</th>
<th>DHCP Server</th>
<th>Operating Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>X</td>
<td>10.38.10.1</td>
<td>10.39.10.1</td>
<td>A only</td>
<td>If a DHCP client is in the Management VLAN, then its DHCP requests can go only to a DHCP server that is also in the Management VLAN. Routing to other VLANs is not allowed.</td>
</tr>
<tr>
<td>Y</td>
<td>10.38.10.1</td>
<td>10.29.10.1</td>
<td>B or C</td>
<td>Clients outside of the Management VLAN can send DHCP requests only to DHCP servers outside of the Management VLAN. Routing to the Management VLAN is not allowed.</td>
</tr>
<tr>
<td>Z</td>
<td>10.38.10.1</td>
<td>10.15.10.1</td>
<td>B or C</td>
<td></td>
</tr>
</tbody>
</table>

*The IP address of the primary DHCP relay agent receiving a client request packet is automatically added to the packet, and is identified as the giaddr (gateway interface address). This is the IP address of the VLAN on which the request packet was received from the client. For more information, refer to RFC 2131 and RFC 3046.

Operating Notes

- This implementation of DHCP relay with Option 82 complies with the following RFCs:
  - RFC 2131
  - RFC 3046
- Moving a client to a different port allows the client to continue operating as long as the port is a member of the same VLAN as the port through which the client received its IP address. However, rebooting the client
after it moves to a different port can alter the IP addressing policy the client receives if the DHCP server is configured to provide different policies to clients accessing the network through different ports.

- The IP address of the primary DHCP relay agent receiving a client request packet is automatically added to the packet, and is identified as the giaddr (gateway interface address). (That is, the giaddr is the IP address of the VLAN on which the request packet was received from the client.) For more information, refer to RFC 2131 and RFC 3046.

- DHCP request packets from multiple DHCP clients on the same relay agent port will be routed to the same DHCP server(s). Note that when using 802.1X on a switch, a port's VLAN membership may be changed by a RADIUS server responding to a client authentication request. In this case the DHCP server(s) accessible from the port may change if the VLAN assigned by the RADIUS server has different DHCP helper addresses than the VLAN used by unauthenticated clients.

- Where multiple DHCP servers are assigned to a VLAN, a DHCP client request cannot be directed to a specific server. Thus, where a given VLAN is configured for multiple DHCP servers, all of these servers should be configured with the same IP addressing policy.

- Where routing switch “A” is configured to insert its MAC address as the Remote ID in the Option 82 fields appended to DHCP client requests, and upstream DHCP servers use that MAC address as a policy boundary for assigning an IP addressing policy, then replacing switch “A” makes it necessary to reconfigure the upstream DHCP server(s) to recognize the MAC address of the replacement switch. This does not apply in the case where an upstream relay agent “B” is configured with option 82 replace, which removes the Option 82 field originally inserted by switch “A”.

- Relay agents without Option 82 can exist in the path between Option 82 relay agents and an Option 82 server. The agents without Option 82 will forward client requests and server responses without any effect on Option 82 fields in the packets.

- If the routing switch is not able to add an Option 82 field to a client’s DHCP request due to the message size exceeding the MTU (Maximum Transmission Unit) size, then the request is forwarded to the DHCP server without Option 82 information and an error message is logged in the switch’s Event Log.

**DHCP Packet Forwarding**

The DHCP relay agent on the routing switch forwards DHCP client packets to all DHCP servers that are configured in the table administrated for each VLAN.
Unicast Forwarding

The packets are forwarded using unicast forwarding if the IP address of the DHCP server is a specific host address. The DHCP relay agent sets the destination IP address of the packet to the IP address of the DHCP server and forwards the message.

Broadcast Forwarding

The packets are forwarded using broadcast forwarding if the IP address of the DHCP server is a subnet address or IP broadcast address (255.255.255.255). The DHCP relay agent sets the DHCP server IP address to broadcast IP address and will be forwarded to all VLANs with configured IP interfaces (except the source VLAN).

Minimum Requirements for DHCP Relay Operation

For the DHCP Relay agent to work, the following steps must be completed:
1. DHCP Relay is enabled on the routing switch (the default setting)
2. A DHCP server is servicing the routing switch
3. IP Routing is enabled on the routing switch
4. There is a route from the DHCP server to the routing switch and back
5. An IP Helper address is configured on the routing switch, set to the IP address of the DHCP server on the VLAN connected to the DHCP Client.

Enabling DHCP Relay

The factory-default configuration enables DHCP. However, if DHCP has been disabled, you can re-enable it at the Config CLI context level by entering this command:

```
ProCurve(config)# dhcp-relay
```

To disable the DHCP Relay function, enter the command:

```
ProCurve(config)# no dhcp-relay
```

Configuring a Helper Address

At the VLAN configuration CLI context level, enter the commands to add the DHCP server's IP address to the VLANs list. For example, to configure a helper address for VLAN 1, enter these commands:
ProCurve(config)# vlan 1
ProCurve(vlan-1)# ip helper-address <ip-addr>

To remove the DHCP server helper address, enter this command:

ProCurve(vlan-1)# no ip helper-address <ip-addr>

You can configure up to 256 IP helper addresses in the switch.

Viewing the Current DHCP Relay Configuration

Determining the DHCP Relay Setting. Use show config (or show running for the running-config file) to list the current DHCP Relay setting. Note that because DHCP Relay is enabled in the default configuration, it does not appear in these listings unless it is disabled.

```
ProCurve Switch 2900yl-24G(config)# show config

Startup configuration:

; J9049A Configuration Editor; Created on release #T.11.XX
hostname "ProCurve Switch 2900yl-24G"
module 3 type J8694A
snmp-server community "public" Unrestricted
vlan 1
    name "DEFAULT_VLAN"
    untagged 1-24,A1-A4
    ip address dhcp-bootp
    exit
    no dhcp-relay
```

Figure 3-20. Example of Startup-Config Listing with DHCP-Relay Disabled

Listing the Currently Configured DHCP Helper Addresses.

**Syntax:** show ip helper-address <vlan-id>
This command shows the currently configured IP Helper addresses, regardless of whether DHCP-Relay is enabled. For example:

```
ProCurve(config)# show ip helper-address vlan 1
  IP Helper Addresses
  IP Helper Address
  ------------------
  10.28.227.97
  10.29.227.53
```

Figure 3-21. Example of Listing for IP Helper Addresses
UDP Broadcast Forwarding

Overview

Some applications rely on client requests sent as limited IP broadcasts addressed to a UDP application port. If a server for the application receives such a broadcast, the server can reply to the client. Since typical router behavior, by default, does not allow broadcast forwarding, a client’s UDP broadcast requests cannot reach a target server on a different subnet unless the router is configured to forward client UDP broadcasts to that server.

A switch with routing enabled includes optional per-VLAN UDP broadcast forwarding that allows up to 256 server and/or subnet entries on the switch (16 entries per-VLAN). If an entry for a particular UDP port number is configured on a VLAN and an inbound UDP broadcast packet with that port number is received on the VLAN, then the switch routes the packet to the appropriate subnet. (Each entry can designate either a single device or a single subnet. The switch ignores any entry that designates multiple subnets.)

**Note**

The number of UDP broadcast forwarding entries supported is affected by the number of IP helper addresses configured to support DHCP Relay. Refer to “Operating Notes for UDP Broadcast Forwarding” on page 3-60.

A UDP forwarding entry includes the desired UDP port number, and can be either an IP unicast address or an IP subnet broadcast address for the subnet the server is in. Thus, an incoming UDP packet carrying the configured port number will be:

- Forwarded to a specific host if a unicast server address is configured for that port number.
- Broadcast on the appropriate destination subnet if a subnet address is configured for that port number.

Note that a UDP forwarding entry for a particular UDP port number is always configured in a specific VLAN and applies only to client UDP broadcast requests received inbound on that VLAN. If the VLAN includes multiple subnets, then the entry applies to client broadcasts with that port number from any subnet in the VLAN.

For example, VLAN 1 (15.75.10.1) is configured to forward inbound UDP packets as shown in table 3-8:
UDP Broadcast Forwarding

Table 3-8. Example of a UDP Packet-Forwarding Environment

<table>
<thead>
<tr>
<th>Interface</th>
<th>IP Address</th>
<th>Subnet Mask</th>
<th>Forwarding Address</th>
<th>UDP Port</th>
<th>Notes</th>
</tr>
</thead>
<tbody>
<tr>
<td>VLAN 1</td>
<td>15.75.10.1</td>
<td>255.255.255.0</td>
<td>15.75.11.43</td>
<td>1188</td>
<td>Unicast address for forwarding inbound UDP packets with UDP port 1188 to a specific device on VLAN 2.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>15.75.11.255</td>
<td>1812</td>
<td>Broad cast address for forwarding inbound UDP packets with UDP port 1812 to any device in the 15.75.11.0 network.</td>
</tr>
<tr>
<td></td>
<td></td>
<td></td>
<td>15.75.12.255</td>
<td>1813</td>
<td>Broadcast address for forwarding inbound UDP packets with UDP port 1813 to any device in the 15.75.12.0 network.</td>
</tr>
<tr>
<td>VLAN 2</td>
<td>15.75.11.1</td>
<td>255.255.255.0</td>
<td>None</td>
<td>N/A</td>
<td>Destination VLAN for UDP 1188 broadcasts from clients on VLAN 1. The device identified in the unicast forwarding address configured in VLAN 1 must be on this VLAN. Also the destination VLAN for UDP 1812 from clients on VLAN 1.</td>
</tr>
<tr>
<td>VLAN 3</td>
<td>15.75.12.1</td>
<td>255.255.255.0</td>
<td>None</td>
<td>N/A</td>
<td>Destination VLAN for UDP 1813 broadcasts from clients on VLAN 1.</td>
</tr>
</tbody>
</table>

Note: If an IP server or subnet entry is invalid, a switch will not try to forward UDP packets to the configured device or subnet address.

Subnet Masking for UDP Forwarding Addresses

The subnet mask for a UDP forwarding address is the same as the mask applied to the subnet on which the inbound UDP broadcast packet is received. To forward inbound UDP broadcast packets as limited broadcasts to other subnets, use the broadcast address that covers the subnet you want to reach. For example, if VLAN 1 has an IP address of 15.75.10.1/24 (15.75.10.1 255.255.255.0), then you can configure the following unicast and limited broadcast addresses for UDP packet forwarding to subnet 15.75.11.0:

<table>
<thead>
<tr>
<th>Forwarding Destination Type</th>
<th>IP Address</th>
</tr>
</thead>
<tbody>
<tr>
<td>UDP Unicast to a Single Device in the 15.75.11.0 Subnet</td>
<td>15.75.11.X</td>
</tr>
<tr>
<td>UDP Broadcast to Subnet 15.75.11.0</td>
<td>15.75.11.255</td>
</tr>
</tbody>
</table>
Configuring and Enabling UDP Broadcast Forwarding

To configure and enable UDP broadcast forwarding on the switch:

1. Enable routing.
2. Globally enable UDP broadcast forwarding.
3. On a per-VLAN basis, configure a forwarding address and UDP port type for each type of incoming UDP broadcast you want routed to other VLANs.

Globally Enabling UDP Broadcast Forwarding

**Syntax**  
`[no] ip udp-bcast-forward`

Enables or disables UDP broadcast forwarding on the router. Routing must be enabled before executing this command. Using the `no` form of this command disables any `ip forward protocol udp` commands configured in VLANs on the switch. (Default: Disabled)

Configuring UDP Broadcast Forwarding on Individual VLANs

This command routes an inbound UDP broadcast packet received from a client on the VLAN to the unicast or broadcast address configured for the UDP port type.

**Syntax**  
`[no] ip forward-protocol udp <ip-address> <port-number | port-name>`

Used in a VLAN context to configure or remove a server or broadcast address and its associated UDP port number. You can configure a maximum of 16 `forward-protocol udp` assignments in a given VLAN. The switch allows a total of 256 `forward-protocol udp` assignments across all VLANs. You can configure UDP broadcast forwarding addresses regardless of whether UDP broadcast forwarding is globally enabled on the switch. However, the feature does not operate unless globally enabled.

— Continued on the next page. —
IP Routing Features
UDP Broadcast Forwarding

— Continued from the preceding page. —

<ip-address>: This can be either of the following:
- The unicast address of a destination server on another subnet. For example: 15.75.10.43.
- The broadcast address of the subnet on which a destination server operates. For example, the following address directs broadcasts to All hosts in the 15.75.11.0 subnet: 15.75.11.255.

Note: The subnet mask for a forwarded UDP packet is the same as the subnet mask for the VLAN (or subnet on a multinetted VLAN) on which the UDP broadcast packet was received from a client.

<udp-port-#>: Any UDP port number corresponding to a UDP application supported on a device at the specified unicast address or in the subnet at the specified broadcast address. For more information on UDP port numbers, refer to “TCP/UDP Port Number Ranges” on page 3-60.

<port-name>: Allows use of common names for certain well-known UDP port numbers. You can type in the specific name instead of having to recall the corresponding number:

- dns: Domain Name Service (53)
- ntp: Network Time Protocol (123)
- netbios-ns: NetBIOS Name Service (137)
- netbios-dgm: NetBIOS Datagram Service (138)
- radius: Remote Authentication Dial-In User Service (1812)
- radius-old: Remote Authentication Dial-In User Service (1645)
- rip: Routing Information Protocol (520)
- snmp: Simple Network Management Protocol (161)
- snmp-trap: Simple Network Management Protocol (162)
- tftp: Trivial File Transfer Protocol (69)
- timep: Time Protocol (37)

For example, the following command configures the router to forward UDP broadcasts from a client on VLAN 1 for a time protocol server:

ProCurve(config)# ip forward-protocol udp 15.75.11.155 timep
Displaying the Current IP Forward-Protocol Configuration

Syntax  show ip forward-protocol [ vlan < vid >]

Displays the current status of UDP broadcast forwarding and lists the UDP forwarding address(es) configured on all static VLANs in the switch or on a specific VLAN.

```
WorkingConfig(config)# show ip forward-protocol
IP Forwarder Addresses

Global Display Showing UDP Broadcast Forwarding Status and Configured Forwarding Addresses for Inbound UDP Broadcast Traffic for All VLANs Configured on the Router.

VLAN: 1
<table>
<thead>
<tr>
<th>IP Forward Addresses</th>
<th>UDP Port</th>
</tr>
</thead>
<tbody>
<tr>
<td>15.75.11.43</td>
<td>37</td>
</tr>
<tr>
<td>15.75.11.255</td>
<td>53</td>
</tr>
<tr>
<td>15.75.12.255</td>
<td>1813</td>
</tr>
</tbody>
</table>

VLAN: 2
<table>
<thead>
<tr>
<th>IP Forward Addresses</th>
<th>UDP Port</th>
</tr>
</thead>
<tbody>
<tr>
<td>15.75.12.255</td>
<td>1812</td>
</tr>
</tbody>
</table>

VLAN: 3
<table>
<thead>
<tr>
<th>IP Forward Addresses</th>
<th>UDP Port</th>
</tr>
</thead>
<tbody>
<tr>
<td>15.75.10.155</td>
<td>162</td>
</tr>
</tbody>
</table>

Figure 3-22. Displaying Global IP Forward-Protocol Status and Configuration

ProCurve(config)# show ip forward-protocol [vlan 1]
IP Forwarder Addresses

Display Showing UDP Broadcast Forwarding Status and the Configured Forwarding Addresses for Inbound UDP Broadcast Traffic on VLAN 1.

15.75.11.43  37
15.75.11.255  53
15.75.12.255  1813

Figure 3-23. Displaying IP Forward-Protocol Status and Per-VLAN Configuration
Operating Notes for UDP Broadcast Forwarding

**Maximum Number of Entries.** The number of UDP broadcast entries and IP helper addresses combined can be up to 16 per VLAN, with an overall maximum of 256 on the switch. (IP helper addresses are used with the switch’s DHCP Relay operation. For more information, refer to “Configuring DHCP Relay” on page 3-37.) For example, if VLAN 1 has 2 IP helper addresses configured, you can add up to 14 UDP forwarding entries in the same VLAN.

**TCP/UDP Port Number Ranges.** There are three ranges:

- **Well-Known Ports:** 0 - 1023
- **Registered Ports:** 1024 - 49151
- **Dynamic and/or Private Ports:** 49152 - 65535

For more information, including a listing of UDP/TCP port numbers, go to the *Internet Assigned Numbers Authority* (IANA) website at:

www.iana.org

Then click on:

**Protocol Number Assignment Services**

P (Under “Directory of General Assigned Numbers” heading)

**Port Numbers**

**Messages Related to UDP Broadcast Forwarding**

<table>
<thead>
<tr>
<th>Message</th>
<th>Meaning</th>
</tr>
</thead>
<tbody>
<tr>
<td>udp-bcast-forward: IP Routing support must be enabled first.</td>
<td>Appears in the CLI if an attempt to enable UDP broadcast forwarding has been made without IP routing being enabled first. Enable IP routing, then enable UDP broadcast forwarding.</td>
</tr>
<tr>
<td>UDP broadcast forwarder feature enabled</td>
<td>UDP broadcast forwarding has been globally enabled on the router. Appears in the Event Log and, if configured, in SNMP traps.</td>
</tr>
<tr>
<td>UDP broadcast forwarder feature disabled</td>
<td>UDP broadcast forwarding has been globally disabled on the router. This action does not prevent you from configuring UDP broadcast forwarding addresses, but does prevent UDP broadcast forwarding operation. Appears in the Event Log and, if configured, in SNMP traps.</td>
</tr>
<tr>
<td>UDP broadcast forwarder must be disabled first.</td>
<td>Appears in the CLI if you attempt to disable routing while UDP forwarding is enabled on the switch.</td>
</tr>
</tbody>
</table>
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